

22S-COM SCI-35L-LEC-1 Midterm

TOTAL POINTS

85.5 / 100

QUESTION 1

1 1a 4.5 / 6

- 0 pts Correct
- 1 pts Incorrect example.
- 2 pts No attempt at an example
- ✓ - 1.5 pts Close, but not correct explanation of lines that are matched.
- 3 pts Incorrect explanation of lines that are matched, but there was an attempt.
- 4 pts No real attempt at an explanation.
- ☹ Didn't mention that these parenthesis groups can occur multiple times on the line, separated by 0 or more spaces.

QUESTION 2

2 1b 4 / 4

- ✓ - 0 pts Correct
- 2.5 pts Incorrect simplification
- 1.5 pts Incorrect or missing explanation.
- 4 pts No attempt

QUESTION 3

3 2 4 / 6

- 0 pts Correct
- ✓ - 2 pts Incorrect explanation, but on the right track or explanation is too vague.
- 4 pts Incorrect explanation, or didn't explain _both_ why make doesn't allow circular dependencies and why Node does.
- 6 pts No attempt

QUESTION 4

4 3a 10 / 10

- ✓ - 0 pts Correct or Almost Correct (very minor error)
- 5 pts Moderate Attempt (1-3 errors)

- 10 pts Poor Attempt/Missing

QUESTION 5

5 3b 10 / 10

- ✓ + 7 pts Bracket Special Characters don't work (at least 2 examples or general concept)
- ✓ + 3 pts Other characters will work (need to mention bracket special characters won't work or give specific examples of which characters will work or that the characters will be converted to ascii so they will generally work)
- + 3 pts Invalid ranges won't work
- + 3 pts Other correct statements
- + 0 pts Not correct/sufficient

QUESTION 6

6 4 10 / 10

- 3 pts Partially Correct
- ✓ - 0 pts Correct
- 10 pts Incorrect
- 2 pts Partially correct
- 5 pts partially correct
- 9 pts Click here to replace this description.

QUESTION 7

7 5 10 / 10

- ✓ - 0 pts Correct
- 10 pts Incorrect
- 3 pts Partially incorrect
- 5 pts Partially correct
- 8 pts Click here to replace this description.

QUESTION 8

8 6 8 / 8

- ✓ + 4 pts Advantage: reliability (e.g., banking)
- ✓ + 4 pts Disadvantage: head-of-line issue (e.g.,

streaming)

- + 1 pts Advantage - partial credit
- + 1 pts Disadvantage - partial credit
- + 2 pts Advantage - partial credit
- + 2 pts Disadvantage - partial credit
- + 0 pts Click here to replace this description.

QUESTION 9

9 7 8 / 12

- ✓ + 4 pts Bug 1: view-recenter should be after goto-char
- + 4 pts Bug 2: percent should be divided by 100
- ✓ + 4 pts Bug 3: the default value in the last line should be point-max
- + 0 pts Bugs were not found
- + 2 pts Bug 1 partial credit
- + 2 pts Bug 2 partial credit
- + 2 pts Bug 3 partial credit
- + 2 pts Key binding (I'm giving partial credit here since the code doesn't perform key binding as mentioned in the specification. However, performing key binding is not part of the function definition itself)

QUESTION 10

10 8a 6 / 6

- ✓ + 4 pts Have several different modules in python application that rely on mymodule.
- ✓ + 2 pts (Extension to rubrics 1) You import multiple of those modules in your code and thus 'import mymodule' is called multiple times
- + 3 pts Partially correct: Using in conditional statements
- + 2 pts Partially correct explanation (example: Readability).
- + 1 pts Incorrect but something relevant
- + 0 pts No answer

QUESTION 11

11 8b 3 / 6

- ✓ + 3 pts Module gets updated while running python code.
- Correct

- + 2 pts Want to load the module (corrected version) again without restarting the whole code from scratch. (Example: While debugging)
- + 1 pts Done when in interactive mode.
- + 2 pts Partially Correct
- + 1 pts Incorrect but something relevant
- + 0 pts No answer

QUESTION 12

12 9 4 / 6

- + 3 pts Correct: Briefly Explained: Renaming a symbolic link (Or moving it to another directory) points to a different file with the same name. (Use of mv command)
- ✓ + 2 pts Partially Correct: Briefly Explained: Renaming a symbolic link to point to a different file with the different name.
- + 1.5 pts Partially correct: Creating self loop. (The link becomes dangling)
- + 1 pts Partially Correct: Explanation of symbolic link
- ✓ + 2 pts Correct: Briefly Explained: Why renaming hard links cannot change the file that it points to. (Points to inode)
- + 1 pts Partially Correct: Briefly Explained: Why renaming hard links cannot change the file that it points to.
- + 1 pts (Correct) Possible with relative symlink and not absolute symlink
- + 0 pts No answer

QUESTION 13

13 10 4 / 6

- 0 pts Correct
- ✓ - 2 pts Incorrect information about differences with debugging, but on the right track; a little too vague; or not enough detail.
- 3 pts Incorrect information about differences with debugging, or too vague.
- 4.5 pts Didn't mention debugging differences.
- 6 pts No attempt.

UCLA CS 35L midterm, spring 2022

100 minutes total, open book, open notes, closed computer.

1 minute = 1 point. Write answers on exam.

Name: _____

Student ID: _____

1a (6 minutes). Explain what the following command does; give an example.

grep -E '^([*\([^\)]+\))+ *\$'

start esc esc end
↑ ↑ ↑
spaces anything spaces

any char other than)

\$> (a+)+
↓
(a+)

It matches a line starting with a bunch of spaces, followed by a (, any char other than), a +, then a closed

) . The line ends with another + and a bunch of spaces

1b (4 minutes). Simplify the following shell command, and briefly explain why your simplification works. It's OK if the simplification is slight.

sed 's/^ab/cdef/g'

sed 's/^ab/cdef/'

The 'g' is unnecessary because the '^' in grep will only match the start of a line and sed only reads in 1 line so there is only 1 possible matching location.

2 (6 minutes). Explain why Node can allow circular module dependencies (i.e., cycles in the module dependency graph), but a build tool like 'make' cannot allow circular dependencies.

make cannot because when it is packaging call up into an executable, circular loops will cause an endless loop of trying to inject code. However, JS is an interpreted language so node and the js interpreter can figure out when to look without running into an endless loop.

3a (10 minutes). Write a simple shell command 'findrange' that accepts two arguments C and D, reads standard input, and outputs a copy of each line containing a character that is greater than or equal to C, and less than or equal to D. Your command can assume that C and D are both single printable ASCII characters. It should use case-sensitive comparison, using standard ASCII ordering; you need not worry about non-ASCII characters. Your implementation should use 'grep' to do the actual work of reading and writing lines.

For example, if
standard input is ...

... then 'findrange w z'
should output ...

The University of
California requires
that UCLA students,
faculty and staff
who are living,
working or learning
on campus or at
other UCLA
properties be
vaccinated against
COVID-19 - with
limited exceptions.

The University of
faculty and staff
who are living,
working or learning
COVID-19 - with
limited exceptions.

... because the above are
all the input lines that
contain 'w', 'x', 'y', or
'z'.

findrange.sh

#!/bin/bash

grep "[\${1}-\${2}]"

3b (10 minutes). Explain what your 'findrange' does with arguments that specify special characters. For example, what does it do if its arguments are '\$', '"', '(', ')', '*', '+', '-', '.', '?', '[', '\', ']', '^', or '|'? If this exposes any bugs in your implementation, explain the bugs.

It just inserts them straight into the grep expression so they will be evaluated as part of it. Some characters will be unaffected such as (and) since they are part of a [] bracket group, but others will cause problems.

For example, ^ will match the opposite which is not what we want and [or] will make the brackets unbalanced causing an error.

4 (10 minutes). Suppose our version of Bash is buggy, because it consistently misspells 'export' with an 's' between the 'x' and the 'p'. That is, if you try to run the command 'export PATH' your attempt will fail with the diagnostic 'bash: export: command not found'. You can run the command 'exsport PATH' instead, and it successfully exports PATH.

You attempt to work around the problem by creating an executable shell script named 'export' in your PATH with the following two lines as its contents:

```
#!/bin/sh  
exsport "$@"
```

Now when you run the command 'export PATH' in your buggy shell, you don't get a diagnostic and the 'export PATH' command exits with status zero, indicating success. However, the command still doesn't work like a standard 'export' command should. Explain what goes wrong and why.

While it works fine for a single argument, it won't work if you add arguments or try to use other features of the shell such as piping because it will pass all of that into exsport as the first param. Instead, you should do alias export=exsport to get the full functionality.

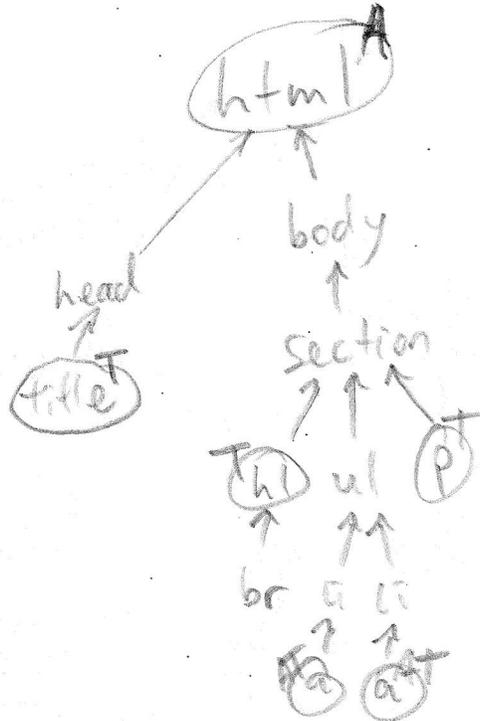
5 (10 minutes). Consider the following HTML taken from the class web page. Diagram the elements of the document tree that it represents. Draw arrows from each element to its parent element, if any. Label each element with its tag, along with the letter A if the element has attributes and the letter T if the element contains text that is not part of any sub-element.

```
<html lang='en'>
<head>
<title>UCLA Computer Science 35L, spring 2022</title>
</head>

<body>
<section>
<h1>UCLA Computer Science 35L, spring 2022.<br>Software
Construction</h1>

<ul>
<li><a href='news.html'>News</a></li>
<li><a href='syllabus.html'>Syllabus</a></li>
</ul>

<p>Lecture, 4 hours; laboratory, 2 hours; outside study, 6 hours.</p>
</section>
</body>
</html>
```



6 (8 minutes). HTTP running atop TCP/IP is good for some client-server applications, and not so good for others. Give an example of both the former and the latter and briefly justify your examples.

A good example is the CS35L website. It is the easiest way to make sure all the website data gets to us in order and saves the programmer the hassle of dealing with all that.

A bad example is video livestreaming because the TCP/IP will make the packets in order and make sure packets don't get dropped which could lead to freezing as it could wait a long time for a dropped packet from a while ago to arrive instead of dropping it and moving on.

7 (12 minutes). Fix three bugs in the following Emacs Lisp function, which is to be executed in View mode when you type '%'. The bugs cause the code to not agree with its documentation.

```

(defun View-goto-percent (&optional percent)
  "Move to end (or prefix PERCENT) of buffer.
  Center display at point.
  Also set the mark at the position where point was."
  (interactive "P")

```

```

  (push-mark)
  (view-recenter)
  (goto-char
  1 (if percent
  2 (+ (point-min)
  3 (floor
  4 (* (- (point-max) (point-min))
  5 (max 0 (min 100 (prefix-numeric-value
  6 percent))))))
  7 ((point-min)))

```

point-min + floor((point-max - point-min) * percent)

btwn 0 and 100

instead of point-min

should goto point-max if percent is not specified

Should push-mark and view-recenter after the goto-char instead of before

8. Normally in Python if you import the same module more than once, only the first import statement has an effect; the later import statements do nothing and take essentially zero time. If you want to actually import a module several times, you can use the reload function of the importlib module. For example:

```
import importlib
import mymodule
import mymodule # does no work
import mymodule # does no work
importlib.reload(mymodule)
importlib.reload(mymodule)
importlib.reload(mymodule)
```

8a (6 minutes). The above example is contrived; you'll never see those lines in practical code. Explain why you might want to use 'import mymodule' multiple times in a realistic Python application.

If you are writing a python application with multiple files, you might need the same module in multiple places, for example if mymodule was used in both a.py and b.py.

8b (6 minutes). Explain why you might want to use 'importlib.reload(mymodule)' instead of 'import mymodule' in a more realistic case.

If mymodule has some state that changes as you use it, you could run importlib.reload(mymodule) to reset the state back to its original value. Or if the module does some sort of recalibration only once on import, you could reload to get it to recalibrate.

9 (6 minutes). Explain why renaming a symbolic link can change the file that it points to, whereas renaming a hard link cannot do that.

A hard link is a directory entry so when you rename it, you can only change the name of a file, and not which file it points to.

However, a sym link is a file that points to another file in its contents, so when renaming it, you can change both the name of the symlink and its contents, which is the file it points to.

10 (6 minutes). Suppose React were written in C++ rather than in JavaScript. Explain how this would affect how you'd do Assignment 3 in React. In particular, how would you debug your program, compared to debugging your program with React as it is?

Everytime you made a change, you would have to recompile your project which would take much longer. To debug, you would need to use gdb instead of being able to look at values in the browser console.