

1) Charge is spread uniformly over a long, thin, non-conducting cylinder of radius  $a$  so that it has a surface charge density  $\sigma$ . At the particular moment under consideration, the cylinder is rotating around its symmetry axis with an angular velocity  $\omega$ , which is slowly decreasing.

1a) (10 points) Find the magnitude and direction of the magnetic field for points inside the cylinder.

The rate at which charge flows through the Amperian loop:  $I = \frac{\sigma \pi a L}{2\pi a} = \sigma a \omega$

Ampere's law:  $\oint \vec{B} \cdot d\vec{s} = \mu_0 I_{enc}$

$$BL = \mu_0 \sigma a \omega L$$

$$B = \mu_0 \sigma a \omega$$

Use the right-hand-rule with the current  $\rightarrow \vec{B}$  is directed along  $\vec{\omega}$  if  $\sigma > 0$ ...

$$\vec{B} = \mu_0 \sigma a \vec{\omega}$$

1b) (10 points) Find the magnitude and direction of the electric field for points inside the cylinder.

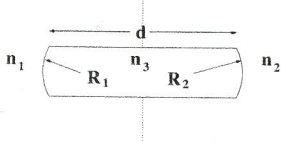
Gauss's Law:  $\oint \vec{E} \cdot d\vec{s} = \frac{dq_{enc}}{\epsilon_0}$

$$E 2\pi r = \frac{-\frac{1}{2}(\mu_0 \sigma a \omega \cdot \pi r^2)}{\epsilon_0}$$

$$E = -\frac{1}{2} \mu_0 \sigma a r \frac{d\omega}{dt} \quad \left\{ \begin{array}{l} \text{since } \frac{d\omega}{dt} < 0, \vec{E} \text{ is directed} \\ \text{along } d\vec{s}, \text{ right-handed about } \vec{\omega} \end{array} \right.$$

$$|\vec{E}| = -\frac{1}{2} \mu_0 \sigma a r \frac{d\omega}{dt}$$

Pointing along an azimuthal circle in the right-handed sense about  $\vec{\omega}$



2) What happens when a thin lens straddles two different media? To find out, let's examine the case of the thick lens shown above.

2a) (10 points) Write a set of equations relating object and image distances to their respective surfaces (that is,  $p_1$  and  $q_1$  to  $R_1$ ;  $p_2$  and  $q_2$  to  $R_2$ ). Write an additional equation relating the initial object distance ( $p_1$ ) to the final image distance ( $q_2$ ) - you may leave one intermediate quantity ( $p_2$  or  $q_1$ ) in this equation, but not both.

$$\frac{n_1}{p} + \frac{n_3}{q_1} = \frac{n_3 - n_1}{R_1}$$

$$\frac{n_3}{p_2} + \frac{n_2}{q_2} = \frac{n_2 - n_3}{R_2}$$

$$\frac{n_1}{p} + \frac{n_2}{q_2} + n_3 \left( \frac{1}{R_2} + \frac{1}{d - R_2} \right) = \frac{n_3 - n_1}{R_1} - \frac{n_3 - n_2}{R_2}$$

$$d = q_1 + R_2$$

2b) (10 points) Now, evaluate that last equation in the relevant limit to find the appropriate expression for a thin-lens straddling two media. Find the focal-lengths on both sides of the lens (use the convention that  $f_i$  is the focal length when light emerges on the side with index  $n_i$ ).

$d \rightarrow 0$

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_3 - n_1}{R_1} - \frac{n_3 - n_2}{R_2}$$

$$f_2 = \frac{1}{n_2} \left[ \frac{n_3 - n_1}{R_1} - \frac{n_3 - n_2}{R_2} \right]$$

$$f_1 = \frac{1}{n_1} \left[ \frac{n_3 - n_1}{R_1} - \frac{n_3 - n_2}{R_2} \right]$$

Careful! There are no magnitude bars around the  $R$ 's so sign conventions are in play. In both cases, the sign of  $R_1$  &  $R_2$  is taken relative to light incident from  $n_1$ .

1c) (5 points) Find the magnitude and direction of the Poynting vector at points just inside the cylinder's charged surface.

$$\vec{S} = \frac{1}{\mu_0} \vec{E} \times \vec{B} \Rightarrow \text{Right hand rule } \sim \vec{S} \text{ is directed radially outward from the longitudinal axis...}$$

$$S(a) = \frac{1}{\mu_0} E(a) B(a) = \frac{1}{\mu_0} \left( \frac{1}{2} \mu_0 \sigma a^2 \frac{d\omega}{dt} \right) (\mu_0 \sigma a \omega)$$

$$S(a) = \frac{1}{2} \mu_0 \sigma^2 a^3 \omega \frac{d\omega}{dt}$$

directed radially out from the longitudinal axis...

remembers:  $\frac{d\omega}{dt} < 0$

1d) (5 points) Find the rate at which electromagnetic energy is flowing into/out of the empty volume just inside the cylinder's charged surface, per unit length.

$$P = \int \vec{S} \cdot d\vec{A}$$

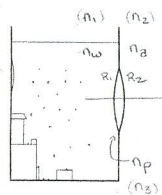
$$= \int S dA(\perp)$$

$$= -\frac{1}{2} \mu_0 \sigma^2 a^3 \omega \frac{d\omega}{dt} 2\pi a L$$

$$\frac{P}{L} = -\mu_0 \pi a^4 \sigma^2 \omega \frac{d\omega}{dt}$$

Check:  $U = \frac{1}{2} L I^2$   
 $\frac{dU}{dt} = L I \frac{dI}{dt}$

$$P = \left( \frac{\mu_0 \omega^2 \pi a^2}{L} \right) \left( \sigma^2 a^2 \omega \frac{d\omega}{dt} \right)$$



$$n_w = 4/3$$

$$n_a = 1$$

$$n_p = 3/2$$

$$R_1 = +a$$

$$R_2 = -a$$

$$p = 3/3$$

2c) (10 points) When I was a kid, I managed to talk my folks into buying me a family of seamonkeys. You may have seen the ads - happy little party animals living in a micro-world on your bookshelf. Well... what you got was a "Seamonkey Habitat" (a small plastic aquarium with a big magnifying glass embedded on one side) and a bag of brine shrimp eggs.

Suppose the radius-of-curvature for the water-side of the bi-convex lens is  $a$  and the radius-of-curvature for the air-side of the lens is also  $a$ . The water has an index of refraction  $n_w = 4/3$ , the plastic has an index of refraction  $n_p = 3/2$  and the surrounding air has an index of refraction  $n_a = 1$ ...

Sashimi, a seamonkey, is sitting a distance  $3/3$  away from the lens. Where will its image appear as I stare into the tank? Will that image be real or virtual?

$$\frac{n_1}{p} + \frac{n_2}{q} = \frac{n_3 - n_1}{R_1} - \frac{n_3 - n_2}{R_2}$$

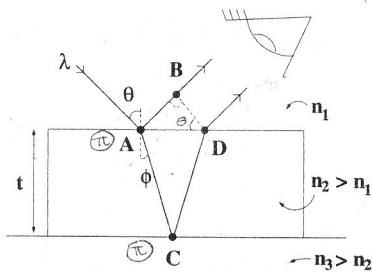
$$\frac{4/3}{3/3} + \frac{1}{q} = \frac{3/2 - 4/3}{a} - \frac{3/2 - 1}{-a}$$

$$\frac{4}{3} + \frac{1}{q} = \frac{1}{6a} + \frac{1}{2a}$$

$$\frac{1}{q} = \left( \frac{2}{3} - 4 \right) \frac{1}{a}$$

$$q = -\frac{3}{10} a \Rightarrow$$

Sashimi will appear to be a distance  $3/10 a$  behind the lens (on the water side).  
The image is virtual



- 3) Let's analyze the more general case of oblique incidence on a thin film of thickness  $t$ .
- 3a) (10 points) Work on the geometry first. Find  $\overline{AB}$ ,  $\overline{ACD}$  and  $\overline{AD}$  in terms of  $\theta$ ,  $\phi$  and  $t$ .

$$\overline{AC} = \frac{t}{\cos \phi}$$

$$\overline{AD} = 2t \cdot \tan \phi$$

$$\overline{AB} = \overline{AD} \sin \theta$$

$$\overline{AB} = 2t \sin \theta \tan \phi$$

$$\overline{ACD} = \frac{2t}{\cos \phi}$$

$$\overline{AD} = 2t \tan \phi$$

- 3b) (10 points) Now find the phase difference between the rays (as they arrive at the eye) in terms of  $n_1$ ,  $n_2$ ,  $n_3$ ,  $\lambda$ ,  $\phi$  and  $t$ .

$$\Delta \theta_{\text{ref}} = 0$$

$$\Delta \theta_{\text{ref}} = \pi - \pi = 0$$

$$\Delta \theta_{\text{path}} = k_2 \overline{ACD} - k_1 \overline{AB}$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi}{\lambda} \left[ n_2 \frac{2t}{\cos \phi} - n_1 2t \sin \theta \tan \phi \right]$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi}{\lambda} \frac{2t}{\cos \phi} n_1 \left[ \frac{n_2}{n_1} - \sin \theta \sin \phi \right]$$

$$\Rightarrow n_1 \sin \theta = n_2 \sin \phi$$

$$\frac{n_2}{n_1} = \frac{\sin \theta}{\sin \phi}$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi}{\lambda} \frac{2t}{\cos \phi} n_1 \sin \theta \left[ \frac{1}{\sin \phi} - \sin \theta \right]$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi}{\lambda} \frac{2t}{\cos \phi} n_1 \sin \theta \frac{\cos^2 \theta}{\sin \theta}$$

$$\dots n_1 \sin \theta = n_2 \sin \phi$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi}{\lambda} 2t n_2 \cos \phi$$

-Check-  
in NVI,  $\Delta \theta_{\text{TOT}} = \frac{2\pi n_2}{\lambda} 2t$   
✓

- 3c) (5 points) Use a modest amount of trigonometry to replace  $\phi$  in your answer to part b with  $\theta$ .

$$\cos \phi = \sqrt{1 - \sin^2 \phi} = \sqrt{1 - \left( \frac{n_1 \sin \theta}{n_2} \right)^2}$$

$$\Delta \theta_{\text{TOT}} = \frac{2\pi n_2}{\lambda} 2t \sqrt{1 - \frac{n_1^2}{n_2^2} \sin^2 \theta}$$

- 3d) (5 points) You are out walking on a sunny day. You see some water pooled in the gutter next to the sidewalk and notice it is covered by a thin film of motor-oil. You shift your gaze higher and lower as you stare at the thin film, and note that the reflecting light seems to be changing colors. What is happening?

The colors I see correspond to wavelengths (in the visible spectrum) that lead to constructive interference. Moving my head changes the value of  $\theta$  for the light that makes it to my eyes; changing  $\lambda$  (and hence the observed color) of the rays that undergo constructive interference.