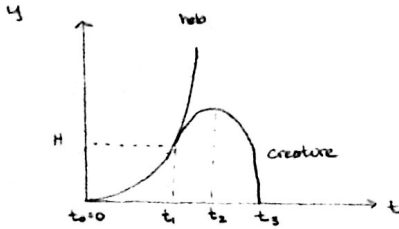


A helicopter, initially at rest, accelerates upward from the ground at a rate a_1 . When it reaches a height H , a small, furry, wingless creature is released from a compartment on the bottom of the helicopter.

- 1a) (5 points) On a single plot, sketch (qualitatively) y vs. t for the helicopter and the furry creature.



- 1b) (10 points) What is the greatest height (measured with respect to the ground) reached by the creature?

Help

$$v_{fy}^2 = v_{iy}^2 + 2a_1y (y_f - y_i)$$

$$0 = 0 + 2a_1 (H - 0)$$

$$v_{fy} = \sqrt{2a_1 H}$$

Creature:

$$v_{fy}^2 = v_{iy}^2 + 2a_2y (y_2 - y_1)$$

$$0 = 2a_1 H - 2g (y_2 - H)$$

$$0 = (a_1 + g) H - g y_2$$

$$y_2 = H \left(1 + \frac{a_1}{g} \right)$$

- 1c) (10 points) Where will the helicopter be (with respect to the ground) when the creature reaches its maximum height?

Creature:

$$y_2 = y_1 + v_{iy} (t_2 - t_1) + \frac{1}{2} a_2 (t_2 - t_1)^2$$

$$0 = \sqrt{2a_1 H} - g (t_2 - t_1) \quad t_2 - t_1 = \sqrt{\frac{2a_1 H}{g^2}}$$

Hel:

$$y_2 = y_1 + v_{iy} (t_2 - t_1) + \frac{1}{2} a_1 (t_2 - t_1)^2$$

$$y_2 = H + \sqrt{2a_1 H} \sqrt{\frac{2a_1 H}{g^2}} + \frac{1}{2} a_1 \frac{2a_1 H}{g^2}$$

$$y_2 = H + \frac{2a_1 H}{g} + \frac{a_1^2 H}{g^2}$$

$$y_2 = H \left(1 + 2\frac{a_1}{g} + \frac{a_1^2}{g^2} \right)$$

- 1d) (5 points) For how long is the creature in free-fall?

Creature:

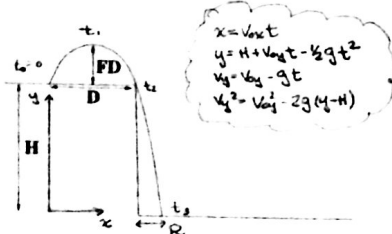
$$y_2 = y_1 + v_{iy} (t_3 - t_1) + \frac{1}{2} a_2 (t_3 - t_1)^2$$

$$0 = H + \sqrt{2a_1 H} (t_3 - t_1) - \frac{1}{2} g (t_3 - t_1)^2$$

$$t_3 - t_1 = \frac{\sqrt{2a_1 H} \pm \sqrt{2a_1 H + 2gH}}{g}$$

$t_3 - t_1 > 0$
w/mg?

$$t_3 - t_1 = \sqrt{\frac{2a_1 H}{g^2}} \left(1 + \sqrt{1 + \frac{g}{a_1}} \right)$$



$x = v_{0x} t$
 $y = H + v_{0y} t - \frac{1}{2} g t^2$
 $v_y = v_{0y} - g t$
 $v_y^2 = v_{0y}^2 - 2g (y - H)$

A small furry bunny is launched a distance D from the edge of a cliff of height H . The little rabbit reaches a maximum height FD above its launch point (F is some constant), and narrowly misses the edge of the cliff as it passes below the launch point.

- 2a) (10 points) Find the horizontal and vertical components of the rabbit's initial velocity.

$$x_f^2 = v_{0x}^2 - 2g(3D + H - H)$$

$$v_{0x} = \sqrt{2g3D}$$

$$y_f^2 = v_{0y}^2 + v_{0y} t_2 - \frac{1}{2} g t_2^2$$

$$0 = t_2 (v_{0y} - \frac{1}{2} g t_2)$$

$$t_2 = \frac{2v_{0y}}{g}$$

$$t_2 = 2 \sqrt{\frac{3D}{g}}$$

$$x_f = v_{0x} t_2$$

$$v_{0x} = \frac{D}{t_2}$$

$$v_{0x} = \frac{1}{2} D \sqrt{\frac{g}{3D}}$$

$$v_{0x} = \frac{1}{2} \sqrt{\frac{gD}{3}}$$

$$v_{0y} = \sqrt{2g3D}$$

- 2b) (Continued)

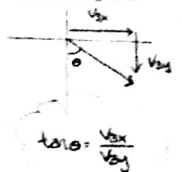
- 2c) (10 points) At what angle (with respect to the vertical direction) did the bunny strike the ground?

$$v_{3x} = v_{0x} = \frac{1}{2} \sqrt{\frac{gD}{3}}$$

$$v_{3y}^2 = v_{0y}^2 - 2g(0 - H)$$

$$v_{3y}^2 = 2g3D + 2gH$$

$$v_{3y} = \sqrt{2g(3D + H)}$$



$$\tan \theta = \frac{1}{2} \sqrt{\frac{gD}{3}} \frac{1}{\sqrt{2g(3D + H)}}$$

$$\tan \theta = \frac{1}{4} \sqrt{\frac{D}{3(3D + H)}}$$

- 2d) (10 points) How far from the base of the cliff did the rabbit land?

$$y_f = y_0 + v_{0y} t_3 - \frac{1}{2} g t_3^2$$

$$0 = H + v_{0y} t_3 - \frac{1}{2} g t_3^2$$

$$t_3 = \frac{v_{0y} \pm \sqrt{v_{0y}^2 + 2gH}}{g}$$

$$t_3 = \frac{v_{0y}}{g} \left(1 + \sqrt{1 + \frac{2gH}{v_{0y}^2}} \right)$$

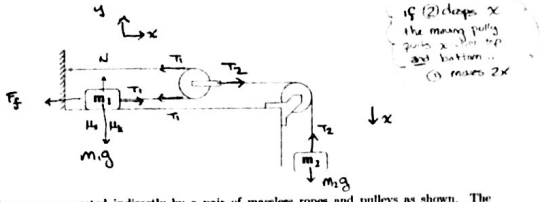
$$x_3 = v_{0x} t_3$$

$$x_3 = \frac{v_{0x} v_{0y}}{g} \left(1 + \sqrt{1 + \frac{2gH}{v_{0y}^2}} \right)$$

$$R = x_3 - D$$

$$R = \frac{1}{2} D \left(1 + \sqrt{1 + \frac{H}{3D}} \right) - D$$

$$R = \frac{1}{2} D \left(\sqrt{1 + \frac{H}{3D}} - 1 \right)$$



• 3b) (Continued...)

3) Masses m_1 and m_2 are connected indirectly by a pair of massless ropes and pulleys as shown. The coefficients of static and kinetic friction between m_1 and the horizontal table on which it sits are μ_s and μ_k , respectively.

• 3a) (5 points) How large must m_2 be in order to set the system in motion? $\Sigma \vec{F} = m\vec{a}$

$$T_1 - F_f = m_1 a_x$$

$$N - m_1 g = 0$$

$$T_2 - 2T_1 = 0$$

$$m_2 g - T_2 = m_2 a_{2x}$$

static: $a_x = a_{2x} = 0$
 $F_f \leq \mu_s N$

$$F_f = T_1 \leq \mu_s m_1 g$$

$$T_1 = \frac{1}{2} T_2 \leq \frac{1}{2} \mu_s m_1 g$$

$$T_2 \leq \mu_s m_1 g$$

$$T_2 = m_2 g \leq 2 \mu_s m_1 g$$

$$m_2 \leq 2 \mu_s m_1$$

to remain static

To set the system in motion...
 $m_2 > 2 \mu_s m_1$

• 3b) (20 points) Assume m_2 is sufficiently large to set the system in motion and find the acceleration of each block and the tension in each rope.

$$F_f = \mu_k N$$

$$N = m_1 g$$

$$T_2 = 2T_1$$

$$a_x = 2a_{2x}$$

$$T_1 - \mu_k m_1 g = 2m_1 a_{2x}$$

$$m_2 g - 2T_1 = m_2 a_{2x}$$

$$(m_2 - 2\mu_k m_1) g = (4m_1 + m_2) a_{2x}$$

$$a_{2x} = g \frac{m_2 - 2\mu_k m_1}{4m_1 + m_2}$$

$$a_x = 2g \frac{m_2 - 2\mu_k m_1}{4m_1 + m_2}$$

$$T_1 = m_1 g (\mu_k + \frac{2(m_2 - 2\mu_k m_1)}{4m_1 + m_2})$$

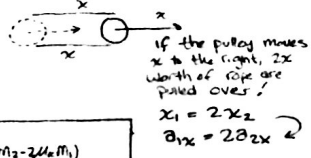
$$T_2 = 2m_1 g (\mu_k + \frac{2(m_2 - 2\mu_k m_1)}{4m_1 + m_2})$$

$$a_{1x} = \frac{2g(m_2 - 2\mu_k m_1)}{4m_1 + m_2}$$

$$a_{2x} = \frac{g(m_2 - 2\mu_k m_1)}{4m_1 + m_2}$$

$$T_1 = \frac{m_1 m_2 g (2 + \mu_k)}{4m_1 + m_2}$$

$$T_2 = \frac{2m_1 m_2 g (2 + \mu_k)}{4m_1 + m_2}$$



• 3c) (5 points) Evaluate the acceleration of m_1 in the limit that $m_2 \rightarrow 0$ and in the limit $m_2 \rightarrow \infty$. Discuss your results (particularly if the result seems nonsensical or weird).

$m_1 \rightarrow 0$: $a_{1x} = 2g$ \Rightarrow pure geometry: with no additional inertia, m_2 is in free-fall: m_1 follows with twice the acceleration $\frac{d^2x_1}{dt^2} (x_1 = 2x_2)$

$m_2 \rightarrow \infty$: $a_{1x} = -\frac{1}{2} \mu_k g$ \Rightarrow Huh! if $m_2 \rightarrow \infty$, m_1 isn't getting pulled to the right - F_f is replaced by F_s ($\leq \mu_k N$). With no relative motion to oppose, $F_s = 0$, which is just free-fall...