

33A/1 Linear Algebra and Applications: Midterm Exam 1

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Handwritten notes:
This is a linear system of equations.
The first two equations are dependent.
The third equation is independent.

$$\begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 4 & 6 & 8 \\ 3 & 6 & 9 & 12 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 2 & 4 & 6 & 8 & | & 2 \\ 3 & 6 & 9 & 12 & | & 3 \end{bmatrix} \xrightarrow{R_2 - 2R_1, R_3 - 3R_1} \begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 0 & 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 0 & 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{R_1 - 2R_2} \begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 0 & 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 0 & 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{R_1 - 3R_3, R_1 - 4R_4} \begin{bmatrix} 1 & 2 & 3 & 4 & | & 1 \\ 0 & 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & 0 & | & 0 \end{bmatrix}$$

Handwritten notes:
The system has infinitely many solutions.
The free variables are x_2, x_3, x_4 .

Question 1

A subspace V of \mathbb{R}^n is called a *hyperplane* if the vectors $\vec{x} \in V$ are defined by an equation: $a_1x_1 + a_2x_2 + \dots + a_nx_n = 0$, where at least one of the coefficients a_i is nonzero. *lin. dependent*

- (a) [3 points] How many of the variables x_i are free? What is the dimension of a hyperplane in \mathbb{R}^n ?
- (b) [4 points] Explain what a hyperplane in \mathbb{R}^2 looks like, and give a basis for the hyperplane in \mathbb{R}^2 given by the equation $x_1 + 3x_2 = 0$.

(c) [3 points] Find an equation like the one given above for the plane spanned by the vectors $\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$

and $\begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$ in \mathbb{R}^3 .

a. at most $n-1$ variables are free. *why?*
 Dimension: at most $n-1$

b. $a_1\vec{x}_1 + a_2\vec{x}_2 = \vec{0}$ Let $a_1 \neq 0$
not vectors!
 Then \vec{x}_1 and \vec{x}_2 are not linearly independent
 then $\vec{x}_1 = c\vec{x}_2$

then a hyperplane in \mathbb{R}^2 is a line

this answer is accidentally correct. your reasoning is not correct.

4

$x_1 + 3x_2 = 0$
 $(1 \mid 3 \mid 0)$
 free variable $x_2 = t$

$x_1 + 3t = 0$
 $x_1 = -3t$
 $x_2 = t$
 $\begin{pmatrix} -3t \\ t \end{pmatrix} t \in \mathbb{R}$

c. $\text{span} \left(\begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \right) = a_1 \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix} + a_2 \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} \quad a_1, a_2 \in \mathbb{R}$

$x_2 = t \quad t \in \mathbb{R}$
not right form of equation
 $\begin{pmatrix} 1 & 1 & | & 0 \\ 0 & 0 & | & 0 \\ 1 & 0 & | & 0 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 1 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & -1 & | & 0 \end{pmatrix}$
 $\begin{pmatrix} 1 & 0 & | & 0 \\ 0 & 0 & | & 0 \\ 0 & -1 & | & 0 \end{pmatrix}$
 $a_1 = 0$
 $a_2 = 0$

Question 3

- (a) (15 points) Define the kernel and image of a matrix A .
- (b) (15 points) Verify that both the kernel and image of A are closed under addition and scalar multiplication.
- (c) (15 points) Find a 3×2 matrix A such that both the kernel and the image of A contain $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$.

on lab
9/28/9

$\text{ker}(A) = \{ \vec{v} \in \mathbb{R}^n \mid A\vec{v} = \vec{0} \}$
 $\text{im}(A) = \{ \vec{w} \in \mathbb{R}^m \mid \vec{w} = A\vec{v} \text{ for some } \vec{v} \in \mathbb{R}^n \}$

$\vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$A = \begin{pmatrix} 1 & -2 \\ 0 & 0 \\ 0 & 0 \end{pmatrix}$

$A\vec{v} = \begin{pmatrix} 1 & -2 \\ 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 - 4 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

$\vec{w} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

$\vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$A\vec{v} = \begin{pmatrix} 1 & -2 \\ 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 - 4 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

$\vec{w} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

$\vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$

$A\vec{v} = \begin{pmatrix} 1 & -2 \\ 0 & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 1 - 4 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

$\vec{w} = \begin{pmatrix} -3 \\ 0 \\ 0 \end{pmatrix}$

Question 2

(a) [3 points] Define the kernel and image of a matrix A .(b) [4 points] Verify that both the kernel and image of A are closed under addition and scalar multiplication.

on last page → (c) [3 points] Find a 3×3 matrix A such that both the kernel and the image of A contain $\begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix}$.

a. $\ker(A)$ is the set of vectors \vec{x} such that $A\vec{x} = \vec{0}$
 $\text{im}(A)$ is the set of vectors \vec{y} such that $A\vec{x} = \vec{y}$ for any $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix}$
 such that $x_1, x_2, \dots, x_m \in \mathbb{R}$

b. Let $\vec{a} = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}$ and $\vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$ be in $\ker(A)$.

Kernel!

→ Closed under addition:

$$A\vec{a} = \vec{0} \text{ and } A\vec{b} = \vec{0} \quad A = \begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix}$$

$$A\vec{a} + A\vec{b} = \vec{0}$$

$$\begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix} + \begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix} = \vec{0}$$

$$(a_1\vec{v}_1 + a_2\vec{v}_2 + \dots + a_m\vec{v}_m) + (b_1\vec{v}_1 + b_2\vec{v}_2 + \dots + b_m\vec{v}_m) = \vec{0}$$

$$(a_1 + b_1)\vec{v}_1 + (a_2 + b_2)\vec{v}_2 + \dots + (a_m + b_m)\vec{v}_m = \vec{0}$$

$$\begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} \begin{pmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \vdots \\ a_m + b_m \end{pmatrix} = \vec{0}$$

$$A \begin{pmatrix} a_1 + b_1 \\ a_2 + b_2 \\ \vdots \\ a_m + b_m \end{pmatrix} = \vec{0}$$

Thus, $\vec{a} + \vec{b}$ is also in $\ker(A)$.Thus, $\ker(A)$ is closed under addition

Kernel:
 → Closed under ^{scalar} multiplication:

Let $\vec{a} = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}$ and $\begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}$ be in $\ker(A)$.

$$A\vec{a} = \vec{0}, \text{ Let } c \in \mathbb{R} \text{ (constant)}$$

$$cA\vec{a} = c\vec{0}$$

$$c \begin{pmatrix} \uparrow & \uparrow & \dots & \uparrow \\ \vec{v}_1 & \vec{v}_2 & \dots & \vec{v}_m \\ \downarrow & \downarrow & \dots & \downarrow \end{pmatrix} \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix} = \vec{0}$$

$$c(a_1\vec{v}_1 + a_2\vec{v}_2 + \dots + a_m\vec{v}_m) = \vec{0}$$

$$ca_1\vec{v}_1 + ca_2\vec{v}_2 + \dots + ca_m\vec{v}_m = \vec{0}$$

$$A \begin{pmatrix} ca_1 \\ ca_2 \\ \vdots \\ ca_m \end{pmatrix} = \vec{0}. \text{ Thus, } \vec{b} = \begin{pmatrix} ca_1 \\ ca_2 \\ \vdots \\ ca_m \end{pmatrix} \text{ is also in } \ker(A)$$

Thus, $\ker(A)$ is closed under scalar multiplication.

Image:

→ Addition: Let $\vec{a} = \begin{pmatrix} a_1 \\ a_2 \\ \vdots \\ a_m \end{pmatrix}$ and $\vec{b} = \begin{pmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{pmatrix}$ be in $\text{im}(A)$.

$$A\vec{x}_1 = \vec{a} \text{ and } A\vec{x}_2 = \vec{b}$$

$$A\vec{x}_1 + A\vec{x}_2 = \vec{a} + \vec{b}$$

$$A(\vec{x}_1 + \vec{x}_2) = \vec{a} + \vec{b}$$

Since \vec{x}_1 and \vec{x}_2 have components that can be any real number, $\vec{x}_1 + \vec{x}_2$ has components that can be any real number, so

$$\vec{x}_3 = \vec{x}_1 + \vec{x}_2$$

$$A\vec{x}_3 = \vec{a} + \vec{b}. \text{ Thus, } \vec{a} + \vec{b} \text{ is in } \text{im}(A)$$

Thus, $\text{im}(A)$ is closed under addition.

→ Scalar multiplication:

$$A\vec{x}_a = \vec{a}$$

$$cA\vec{x}_a = c\vec{a}$$

$$\vec{x}_a = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \end{pmatrix}$$

$$A \begin{pmatrix} cx_1 \\ cx_2 \\ \vdots \\ cx_m \end{pmatrix} = c\vec{a}$$

$$A(c\vec{x}) = c\vec{a}$$

$$A\vec{x}_b = c\vec{a}$$

Thus, $\text{im}(A)$ is closed under scalar multiplication.

2c. $\vec{v} \in \ker(A)$ $\vec{v} \in \text{im}(A)$ $\vec{v} = \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix}$

$A = \begin{pmatrix} 1 & 0 & -1/4 \\ 2 & 0 & -1/2 \\ 4 & 0 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix} = \vec{0}$ $A \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix}$
 and $A \begin{pmatrix} 1 \\ 2 \\ 4 \end{pmatrix} = \vec{0}$

$$A = \begin{pmatrix} 1 & 0 & -1/4 \\ 2 & 0 & -1/2 \\ 4 & 0 & -1 \end{pmatrix}$$

1000	50	50	10
53	8	10	2

Question 3

(a) [3 points] Define what it means for a matrix to be invertible.

(b) [4 points] Find the projection of the vector $\vec{x} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$ onto the line L spanned by $\vec{w} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}$. Explain why this transformation is not invertible.

(c) [3 points] For which values of a is the following matrix invertible? First answer this question using the determinant of A , and then give a geometrical interpretation.

$$A = \begin{pmatrix} a & 1 \\ -1 & a \end{pmatrix}$$

.....
 a. A matrix is invertible if there exists a matrix A^{-1} such that $A^{-1}(B) = \vec{a}$, where $A(\vec{a}) = B$. This means for every \vec{x} there is only one solution \vec{y} , and for every \vec{y} there is only one solution \vec{x} . ~~It also means~~

$$\begin{aligned} \text{b. } \text{proj}_L \vec{x} &= \left(\frac{\vec{x} \cdot \vec{w}}{\|\vec{w}\|^2} \right) \vec{w} & \|\vec{w}\| &= \sqrt{1^2 + 1^2} = \sqrt{2} \\ & & \vec{x} \cdot \vec{w} &= 0 \cdot 1 = 0 \\ &= \frac{1}{2} \vec{w} & &= \frac{1}{2} \langle 1, 1 \rangle = \begin{pmatrix} \frac{1}{2} \\ \frac{1}{2} \end{pmatrix} \end{aligned}$$

This is not invertible because the projection of ~~the~~ \vec{x} onto L causes it to lose information

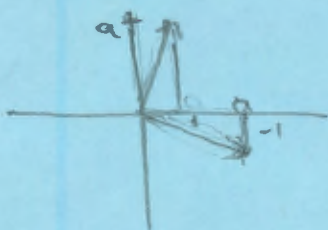
why? how? -2
 that's not a
 very precise
 statement.

C. ~~the~~ not invertible iff $\det(A) = 0$

$$\det(A) = a^2 - (-1)(1) = a^2 + 1 = 0$$

$$a^2 = -1 \quad a = i \quad \text{or} \quad a = -i$$

If $a \in \mathbb{R}$, then A is invertible



The ^{column} vectors $\begin{pmatrix} a \\ -1 \end{pmatrix}$ and $\begin{pmatrix} 1 \\ a \end{pmatrix}$ are \perp to each other, no matter what ^{real} value a is. Thus, if $a \in \mathbb{R}$, ~~then~~ A is invertible.

Scratch: $\vec{a} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ & $\vec{b} = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$

$$\vec{n} = \vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{vmatrix} = (0-0)\hat{i} - (0-1)\hat{j} + (0)\hat{k}$$

$$\langle 0, 1, 0 \rangle$$

$$\vec{n} = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$(A) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \cdot 28$$

$$(B) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = A$$

$$\begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = A$$

Q1	Q2	Q3	TOTAL
5	10	8	23