

MATH 33A - MIDTERM 1

Name: Key

UID:

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Problem 1. (25 points)

(a) (10 points) Let A be a square and invertible matrix. Show that

$$(A^T)^{-1} = (A^{-1})^T.$$

(b) (15 points) Find the inverse of the matrix

$$B = \begin{bmatrix} 0 & 1 & 2 \\ 1 & 0 & 3 \\ 4 & -3 & 8 \end{bmatrix}.$$

a.) We need to check that $A^T (A^{-1})^T = (A^{-1})^T A^T = I$.
We have $A^T (A^{-1})^T = (A^{-1} A)^T = I^T = I$. Similarly, we see
 $(A^{-1})^T A^T = (A A^{-1})^T = I^T = I$.

b.) Look at $[B|I]$ and see if left side row reduces to I .

$$\left[\begin{array}{ccc|ccc} 0 & 1 & 2 & 1 & 0 & 0 \\ 1 & 0 & 3 & 0 & 1 & 0 \\ 4 & -3 & 8 & 0 & 0 & 1 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 3 & 0 & 1 & 0 \\ 0 & -3 & -4 & 0 & -4 & 1 \\ 0 & 1 & 2 & 1 & 0 & 0 \end{array} \right] \rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 3 & 0 & 1 & 0 \\ 0 & 1 & 2 & 1 & 0 & 0 \\ 0 & 0 & 2 & 3 & -4 & 1 \end{array} \right]$$

$$\rightarrow \left[\begin{array}{ccc|ccc} 1 & 0 & 0 & -9/2 & 7 & -3/2 \\ 0 & 1 & 0 & -2 & 4 & -1 \\ 0 & 0 & 1 & 3/2 & -2 & 1/2 \end{array} \right].$$

$$\text{So } B^{-1} = \begin{bmatrix} -9/2 & 7 & -3/2 \\ -2 & 4 & -1 \\ 3/2 & -2 & 1/2 \end{bmatrix}.$$

Problem 2. (25 points)

(a) (10 points) Find the matrix of the linear transformation that first projects a vector $v \in \mathbb{R}^2$ on the line $y = x$, then rotates it counterclockwise by a $\pi/4$ angle, and then scales it by a factor $k > 0$.

(b) (15 points) Let w be a vector on a line L in \mathbb{R}^2 that passes through the origin. Consider the $\text{proj}_L(v)$ which is the projection of another vector $v \in \mathbb{R}^2$ onto L . Finally let A be the 2×2 matrix whose columns are the vectors w and $\text{proj}_L(v)$. Is A invertible? Justify your answer.

a.) Let $A_1 = \text{projection}$, $A_2 = \text{rotation}$, $A_3 = \text{scaling}$.

We are looking for $A_3 A_2 A_1$.

A_1 : a unit vector along L is $\vec{u} = \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{bmatrix}$. So
 $A_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \text{proj}_L \begin{bmatrix} 1 \\ 0 \end{bmatrix} = (\vec{u} \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix}) \vec{u} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$. Similarly
 $A_1 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$ so $A_1 = \begin{bmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{bmatrix}$.

A_2 : Plug into rotation matrix formula: $\begin{bmatrix} \cos \pi/4 & -\sin \pi/4 \\ \sin \pi/4 & \cos \pi/4 \end{bmatrix}$
 $= \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix}$.

A_3 : Just $\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix}$.

$$A_3 A_2 A_1 = \begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix} \begin{bmatrix} 1/\sqrt{2} & -1/\sqrt{2} \\ 1/\sqrt{2} & 1/\sqrt{2} \end{bmatrix} \begin{bmatrix} 1/2 & 1/2 \\ 1/2 & 1/2 \end{bmatrix} = \boxed{\begin{bmatrix} 0 & 0 \\ k/\sqrt{2} & k/\sqrt{2} \end{bmatrix}}$$

b.) Since \vec{w} and $\text{proj}_L(\vec{v})$ are on same line, they differ by a scalar multiple. $\rightarrow \text{ref}(A)$ has columns that differ by a scalar multiple, so $\text{ref}(A) \neq I$ and therefore A is not invertible.

Problem 3. (25 points)

(a) (10 points) Find the matrix of the linear transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ with the property that

$$T \begin{pmatrix} 3 \\ 1 \end{pmatrix} = \begin{pmatrix} 9 \\ 3 \end{pmatrix} \quad T \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 2 \\ 4 \end{pmatrix}.$$

(b) (15 points) Let A be a given 3×3 matrix, and v be a given vector in \mathbb{R}^3 . Is the following transformation $F: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ that is given by

$$F(y) = v \times y + Ay \text{ for all } y \in \mathbb{R}^3,$$

where

$$v \times y = \begin{bmatrix} v_2 y_3 - v_3 y_2 \\ v_3 y_1 - v_1 y_3 \\ v_1 y_2 - v_2 y_1 \end{bmatrix} \text{ for } v = (v_1, v_2, v_3), y = (y_1, y_2, y_3),$$

a linear transformation?

a.) Need to find $T \begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $T \begin{pmatrix} 0 \\ 1 \end{pmatrix}$. If $\begin{bmatrix} 1 \\ 0 \end{bmatrix} = x \begin{bmatrix} 3 \\ 1 \end{bmatrix} + y \begin{bmatrix} 1 \\ 2 \end{bmatrix}$,
 we want to solve $\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}$. Then $\begin{bmatrix} 3 & 1 \\ 1 & 2 \end{bmatrix}^{-1} = \frac{1}{5} \begin{bmatrix} 2 & -1 \\ -1 & 3 \end{bmatrix}$
 So $\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2/5 \\ -1/5 \end{bmatrix}$. So $T \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{2}{5} \begin{bmatrix} 9 \\ 3 \end{bmatrix} - \frac{1}{5} \begin{bmatrix} 2 \\ 4 \end{bmatrix}$
 $= \begin{bmatrix} 16/5 \\ 2/5 \end{bmatrix}$. Similarly $\begin{bmatrix} 3 & 1 \\ 1 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1/5 \\ 3/5 \end{bmatrix}$ so $T \begin{pmatrix} 0 \\ 1 \end{pmatrix} =$
 $-\frac{1}{5} \begin{bmatrix} 9 \\ 3 \end{bmatrix} + \frac{3}{5} \begin{bmatrix} 2 \\ 4 \end{bmatrix} = \begin{bmatrix} -3/5 \\ 9/5 \end{bmatrix}$. So $[T] = \begin{bmatrix} 16/5 & -3/5 \\ 2/5 & 9/5 \end{bmatrix}$.

b.) We need to check that $F(\vec{x} + \vec{y}) = F(\vec{x}) + F(\vec{y})$ and
 $F(k\vec{x}) = kF(\vec{x})$ for all $\vec{x}, \vec{y} \in \mathbb{R}^3$ and $k \in \mathbb{R}$. This follows
 if the cross product is linear, because then we have
 $F(\vec{x} + \vec{y}) = \vec{v} \times (\vec{x} + \vec{y}) + A(\vec{x} + \vec{y}) = (\vec{v} \times \vec{x} + A\vec{x}) + (\vec{v} \times \vec{y} + A\vec{y})$
 $= F(\vec{x}) + F(\vec{y})$ and $F(k\vec{x}) = \vec{v} \times (k\vec{x}) + A(k\vec{x})$
 $= k(\vec{v} \times \vec{x}) + k(A\vec{x}) = kF(\vec{x})$. To check $\vec{v} \times \vec{x}$ is
 linear, write $\vec{x} = (x_1, x_2, x_3)$. Then

$$\vec{v} \times (\vec{X} + \vec{Y}) = \begin{bmatrix} v_2(x_3+y_3) - v_3(x_2+y_2) \\ v_3(x_1+y_1) - v_1(x_3+y_3) \\ v_1(x_2+y_2) - v_2(x_1+y_1) \end{bmatrix} = \begin{bmatrix} v_2x_3 - v_3x_2 \\ v_3x_1 - v_1x_3 \\ v_1x_2 - v_2x_1 \end{bmatrix}$$

$$+ \begin{bmatrix} v_2y_3 - v_3y_2 \\ v_3y_1 - v_1y_3 \\ v_1y_2 - v_2y_3 \end{bmatrix} = \vec{v} \times \vec{X} + \vec{v} \times \vec{Y}. \text{ We also have}$$

$$\vec{v} \times (k\vec{X}) = \begin{bmatrix} v_2(kx_3) - v_3(kx_2) \\ v_3(kx_1) - v_1(kx_3) \\ v_1(kx_2) - v_2(kx_1) \end{bmatrix} = k \begin{bmatrix} v_2x_3 - v_3x_2 \\ v_3x_1 - v_1x_3 \\ v_1x_2 - v_2x_1 \end{bmatrix}$$

$$= k(\vec{v} \times \vec{X}). \text{ So the cross product is linear and}$$

we are done.

Problem 4. (25 points)

(a) (15 points) Let A be a 1000×1000 matrix with rows v_j , $1 \leq j \leq 1000$ such that

$$v_{10} = -7v_{501} + 36v_{734}.$$

Is A invertible? Justify your answer.

(b) (10 points) Let A be an $n \times n$ matrix that is not the 0 matrix such that

$$A^2 = 0.$$

Show that A cannot be invertible. In the case of $n = 2$ give an example of such a matrix.

a.) Doing the sequence of row operations $36v_{734} \rightarrow v_{734}$,
 $-7v_{501} + v_{734} \rightarrow v_{734}$, $-v_{10} + v_{734} \rightarrow v_{734}$ produces
a 0 row. So $\text{ref}(A)$ has a 0 row, so $\text{ref}(A) \neq I$
and A is not invertible.

b.) If A was invertible, then $A^{-1}(A^2) = A^{-1}(0)$
 $\Rightarrow A = 0$, a contradiction. So A is not invertible.

For the example, $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$.