## **EEM16 Midterm**

**TOTAL POINTS** 87.5 / 100 QUESTION 1 Problem 130 pts 1.1 (a,b,c) 11.5 / 18 √ - 3 pts (b) incorrect # prime implicants by 2 √ - 2 pts (b) incorrect size of prime implicant √ - 1.5 pts (c) incorrect # essential by 1 1.2 (d,e) 12 / 12 √ - 0 pts Correct **QUESTION 2** 2 Problem 2 (a,b) 16 / 20 √ - 2 pts missing a+!d+!e √ - 2 pts missing a+!b+!c+!d QUESTION 3 Problem 3 28 pts 3.1 (a,b,c,d) 16 / 16 √ - 0 pts correct from (a)-(d) 3.2 (e,f,g) 10.5 / 12 √ - 1 pts e2 - can have both positive and negative exponents easily, negative exponents give more accuracy √ - 0.5 pts f2 - borrow bit required in msb -> underflow **QUESTION 4** Problem 4 22 pts 4.1 (a) 8 / 8 √ - 0 pts Correct 4.2 (b) 7/7 √ - 0 pts Correct 4.3 (C) 6.5 / 7 √ - 1.5 pts incorrect boundary condition

almost correct...

+ 1 Point adjustment

# Midterm Exam

Name (I	_ast,	First)
Student	1d #	

Do not start working until instructed to do so.

- 1. You must answer in the <u>space provided</u> for answers after every question. We will ignore answers written anywhere else in the booklet. <u>All pages in this booklet must be accounted</u> for otherwise it will not be graded.
- 2. You are permitted 1 page of notes 8.5x11 (front and back).
- 3. You may not use any electronic device.

Following table to be filled by course staff only

	Maximum Score	Your Score
Question 1		•
·Question 2		
Question 3		
Question 4		
TOTAL	100	

## Question #1

Consider the Boolean function defined by the truth table below where A, B, C, and D are inputs, and Y is the sole output.

Γ	A	В	С	D	Υ
0	0	0	.0	0	0 🗸
+ [	0	0	0	1	X
2	0	0	1	0	1
3	0	0 _	1	1	0 🗸
	0.	1	0	0	1
] خ	0	1	0	1	1
4 6	0	1	1	0	۷
_	0	1	1	1	Ø V
8	1	0	0	0	O v
9	1	0	0	1	×
10	1	O	1	0	1
u	1	0	1	1	1
12	1	1	0	0	1
13	1	1	0	1	Х
14	1	1	1	0	1
15	1	1	1	1	1

(a) Complete the following statements

$$\neg Y = \sum m(0, 3, 6, 7, 8)$$

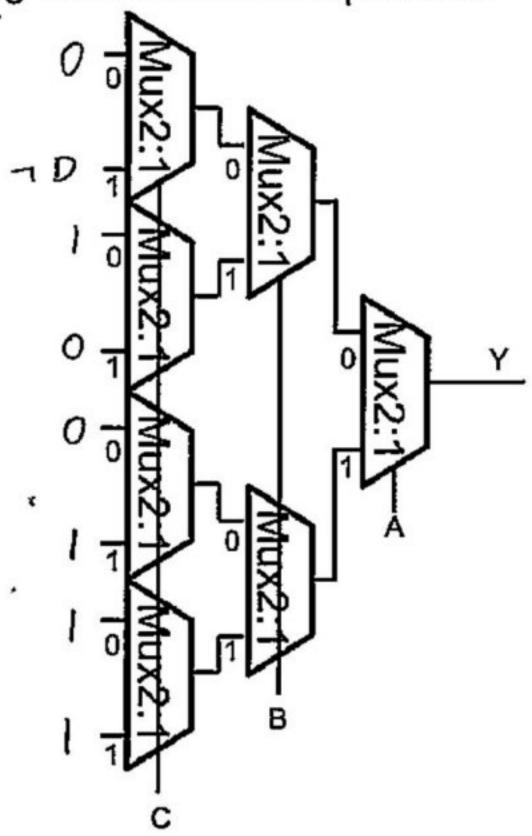
(b) Complete the Karnaugh Map shown below for ~Y, circle the prime implicants.

		AB			
		"00"	"01"	"11"	"10"
CD	"00"	A).	0	Ø	11 8
	"01"	$\sqrt{x}$	0 5	(X 1;	(X) ,
	"11"	1	1	0 '2	<i>(</i> 0
	"10"	0 2	- 1 6	0 14	0,

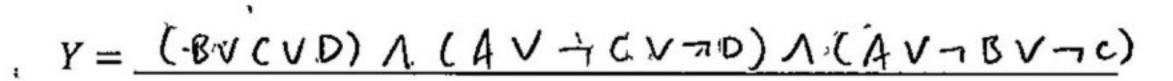
(c) Write the Boolean (sum-of-product) expression of just the essential prime implicants of (b) (if any).

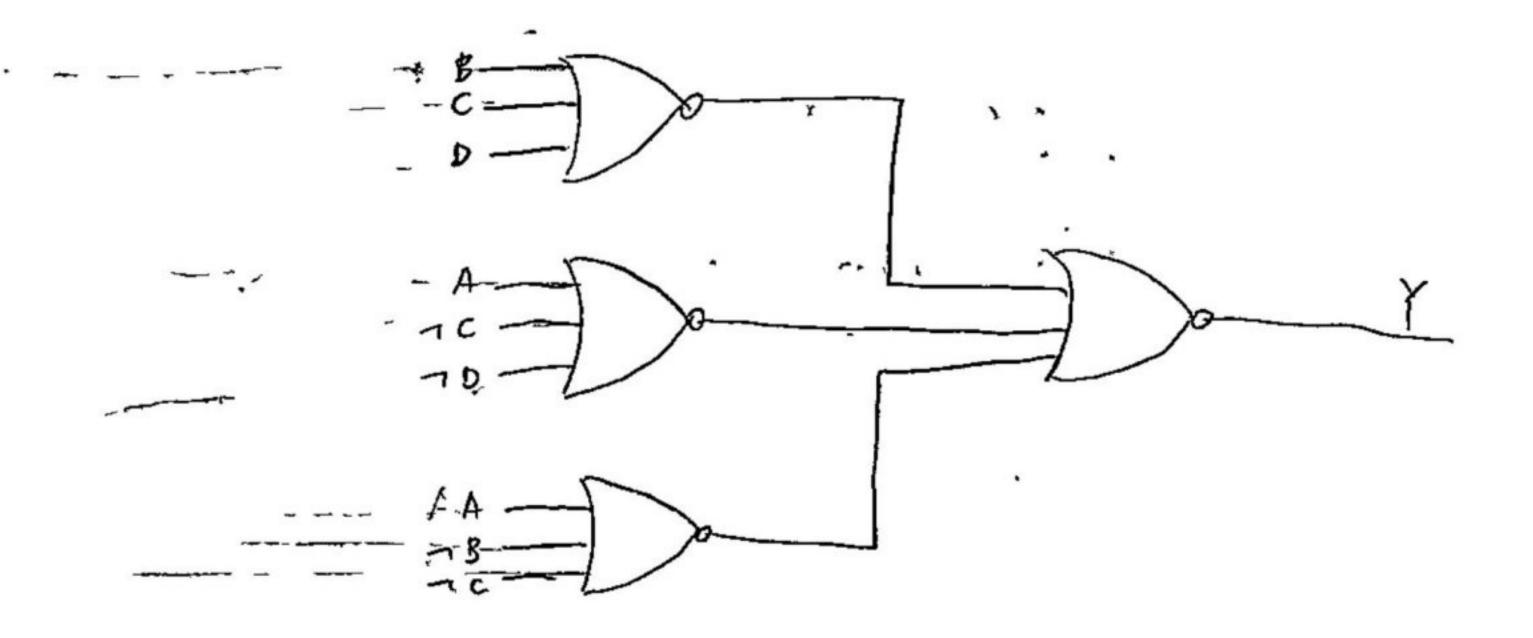
EssentialPrimeImplicants =  $\neg A \land B \land C$ 

(d) Implement the function Y (not ~Y) using a tree of 2 input multiplexers as shown. The select signals are A, B, and C. The top input of the multiplexer is selected when the select-signal=0 and vice versa. Write the desired inputs on the figure below. You may use D or ~D as input but avoid using them as much as possible.



(e) Write Boolean expression for Y as a minimal product-of-sum. Then implement by using only NOR gates (each gate can have multiple inputs). Use the minimum number of NORs with fewest # of total inputs (minimize literals and terms). You may assume true and complement inputs are available.





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$$Y = \neg(\neg a \land d) \lor (\neg e \land \neg(c \land b))$$

(a) For the above Boolean function, convert the above expression into a minimal product-of-sum.

$$Y=(a \vee \neg d) \vee (\neg e \wedge (\neg b \vee \neg c))$$
  
=  $a \vee \neg d \vee (\neg b \wedge \neg e) \vee (\neg e \wedge \neg c)$ 

(b) If you need to represent the equation in (a) in a Fully Conjunctive Normal Form, how many terms, and write the expression.

	terms, and write the	1.00	) ( 1 by 70) A
#	abcdie	<u> </u>	a v (66 v-1c) 1 (-16v -1e) 1
Q	0 0 0 0	<del>;</del> 1-	(nevere) nne) Vnd
ŧ	00001	. 1	
2	00010	1	avbvev-dv-e av-16v-20v-dve
3	00011	0 ←	avbvcv-dv-e av-16v-cv-1
4	0 0 1 0 0	. )	av-bv-cv-dv-e
5	00101	` 1 - '	· · · · · · · · · · · · · · · · · · ·
6	00110	1	av b v acvadvae
1	00111	0 <	avbvencvad-vae avbvcvad×10
c.	0 1 0 0 0	. 1	, , ,
Û		1	*** ** *** ** ** ** ** ** ** ** ** ** *
1		1	
(0			aVabVcVadVae
(t	0 1 0 1 1	0 ~	
12	0 1 1 0 0	1	
13	01101	1	av-16v-1cx-ndve
14	0 1 1 1 0	0 —	
ıS	0111	0 4	av 7bv 7cv 7dv7e
	0 1 0 0 1 0 1 0 1 0 0 1 0 1 0 1 1 0 0 0 1 1 0 1 0 1 1 0 1 1 1 0 1 1 1 1 0	1	

$$Y = \frac{(\alpha V b V c V \neg d V \neg e) \Lambda (\alpha V b V \neg c V \neg d V \neg e) \Lambda}{(\alpha V \neg b V c V \neg d V \neg e) \Lambda (\alpha V \neg b V \neg c V \neg d N e) \Lambda}$$

$$(\alpha V \neg b V \neg c V \neg d V \neg e)$$

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Question #3

The following 10-b word can be used to represent different numbers depending on the encoding 10b'11\_1001\_0001

- (a) If the world is 2 st complement, what is the corresponding integer? \_ \_ \_ 1 1 1 -29+28+27+24+2°=-111
- (b) If the word is unsigned fixed point 5.5, what is the corresponding number? 28.53125 74+23+22+2-1+2-5=28.53120

What is the absolute accuracy of this representation?  $2^{-6} = 0.015625$ 

- (c) What is this word in Binary Coded Decimal? 39 1 27 + 2° = 9
- (d) If the word is 4E5 floating point number (IEEE format S+EEEEE+MMMM),

What is the bias? \_\_\_\_\_\_15  $2^{5-1}-1=15$ 

 $M = 1.0001_2 = 1 + 2^{-4} = 1.0625$   $E = exp-bias = (2^4 + 2^3 + 2^6) - 15 = (0.5)$ 

2-mont bits = 2 (rel arc.) rel acc = 2-1-4=2-5=3.125%

(e) In the IEEE 754 floating point representation, what is the advantage of the implied 1 for the mantissa?

- Allowing a vider range of montissa, and vallowing only one representation for a given real number.

What is the advantage of using a Bias in the exponent?

Allowing both very large magnitudes and very small magnitudes (where E<0),

In a binary 2's complement system, how do you determine if a number is negative?

Check if the most significant bit is L.

What is the logic for determining an underflow during an subtraction between 2 input words of n-bits, a[n-1:0] and b[n-1:0]?

If the bottom out bit of the subtractor is 1, an underflow occurred.

(g) In base-5 system and using 3 "quinits" (base-5 digits) in 5's complement:

240 How would one represent a base-10 integer -55? \_\_\_\_

What is the most positive value in base-10 integer that can be represented? :62 53-1-6210

representation:  $5^{3} - 55 = 10_{10} =$   $2 \times 5^{2} + 4 \times 5^{1} + 0 \times 5^{0}$  = 2405

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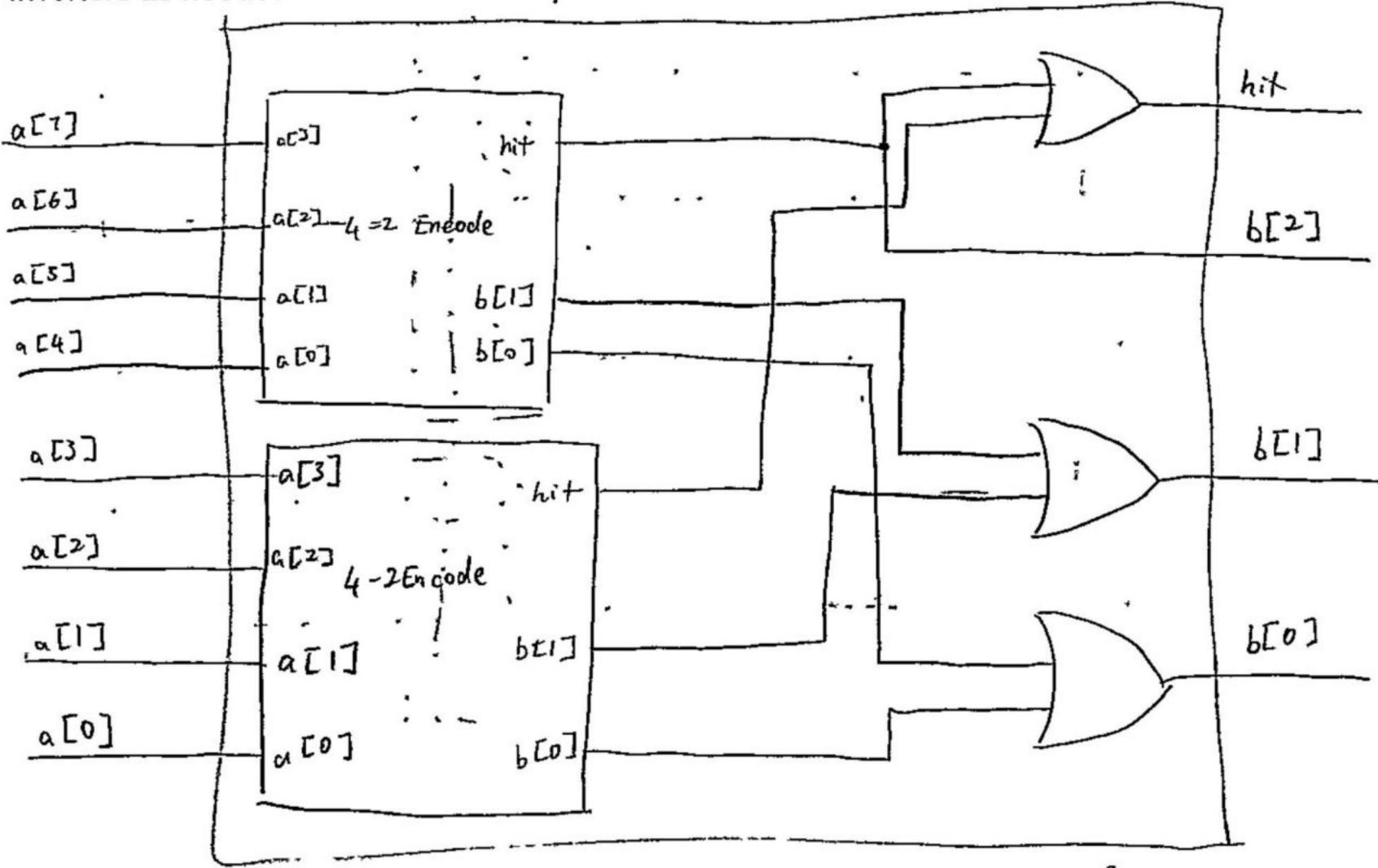
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## Question #4

A 4-to-2 encoder (from one-hot to binary) is shown as a block below. The inputs are 4 one-hot inputs, a[3:0]. The output are 2 binary bits, b[1:0], indicating the position of the "hot" input bit. If the input has a hot bit, then hit=1'b1, otherwise, when all inputs are 0's, then hit=1'b0.



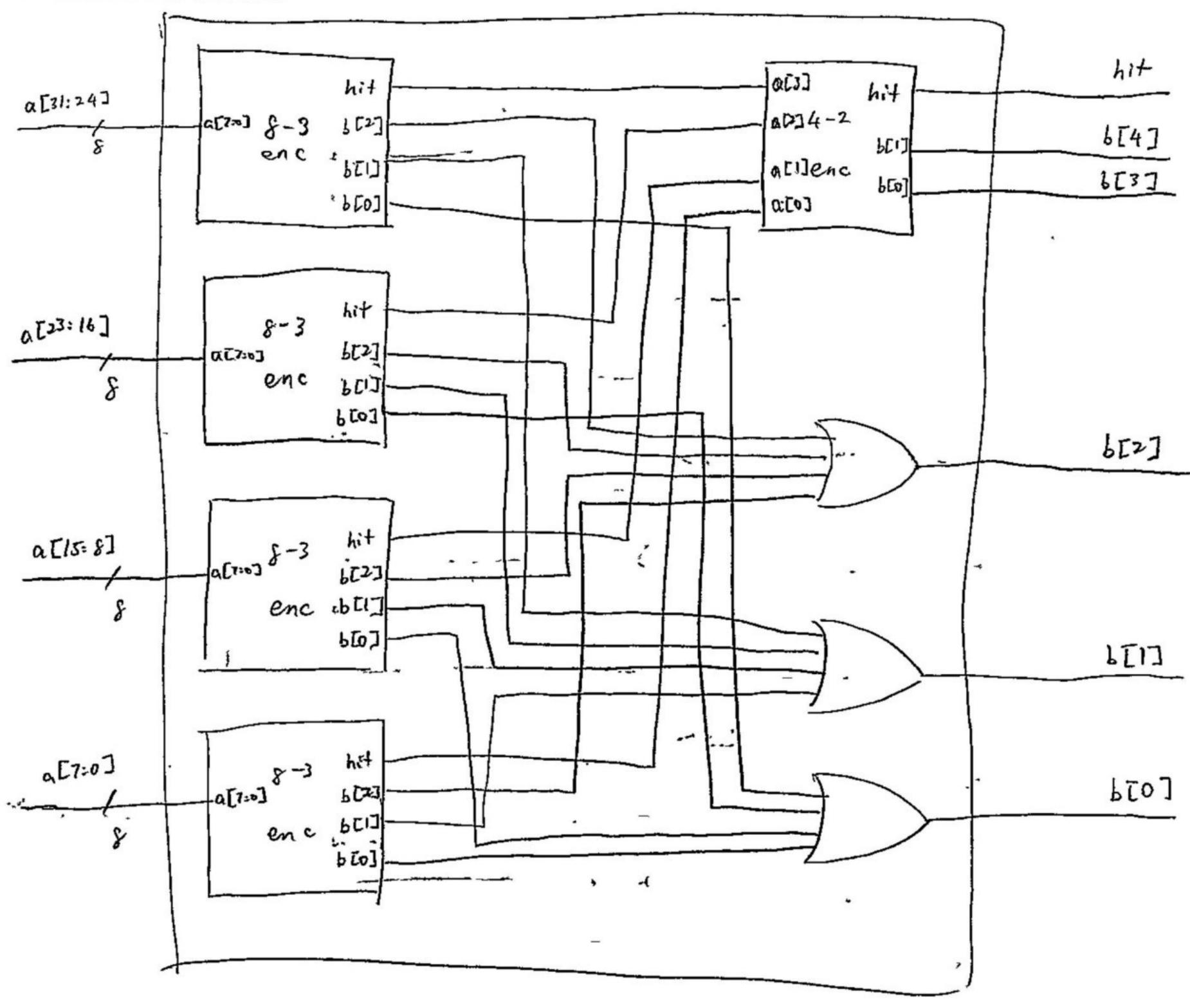
(a) Use instances of this 4-to-2 encoder block to design an 8-to-3 encoder. On-hot inputs are a[7:0], binary outputs are b[2:0], and a hit indicator. You may use additional OR, AND, or Inverters as needed but use as few as possible.



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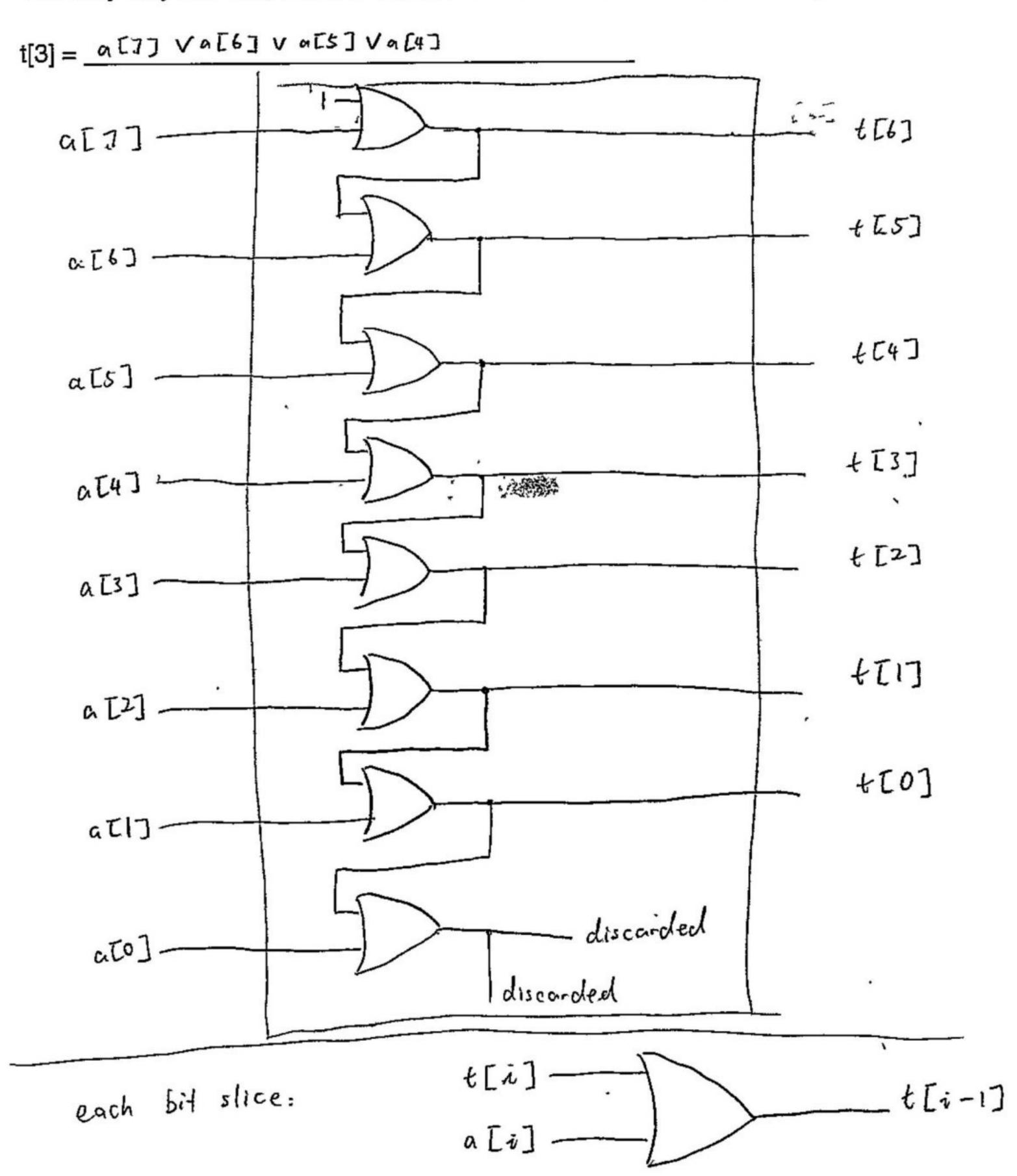
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(b) Use 8-to-3 encoders and 4-to-2 encoders as modules and design a 32-5 encoder with as few modules and additional logic as possible. Again, you may use additional OR, AND, or Inverters as needed.



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(c) Instead of an encoder that converts to binary, consider a converter that outputs thermometer code instead. For instance, an 8-bit one-hot input, a[7:0], would convert to 7-bit thermometer output, t[6:0]. When  $a[7:0] = 8'0100\_0000$ ,  $t[6:0] = 7'b011\_1111$ , and when  $a[7:0] = 8'b0000\_0001$ ,  $t[6:0] = 7'b000\_0000$ . First write the Boolean expression for t[3] as a function of the a[7:0] inputs. Then design, using a **bit-cell approach**, the logic for each bit position. Denote the inputs, outputs and signals passing between bit-positions clearly as well as the connections for the MSB and LSB positions. Note that since the output has one fewer bit than the input, one of the bit-slices may have logic that is not used to produce an output. You may only use OR, AND, or Inverters as needed but use as few as possible.



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