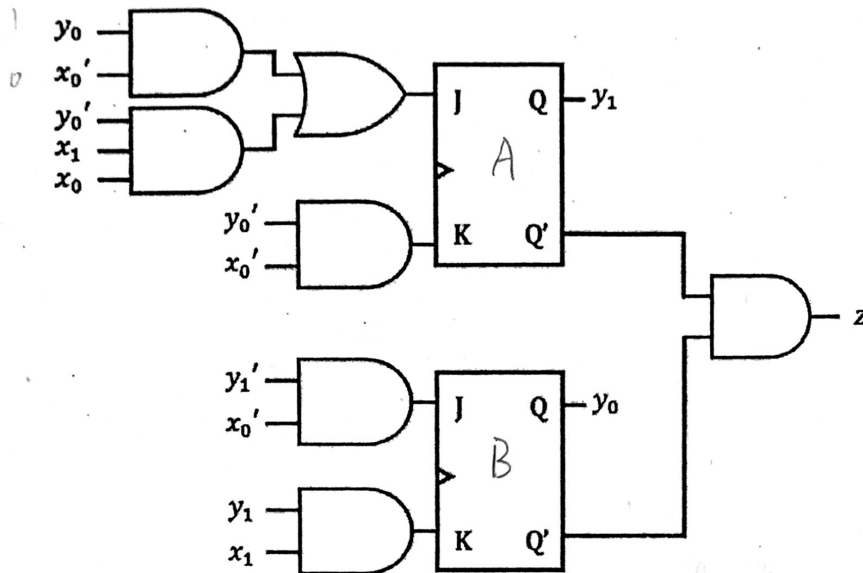
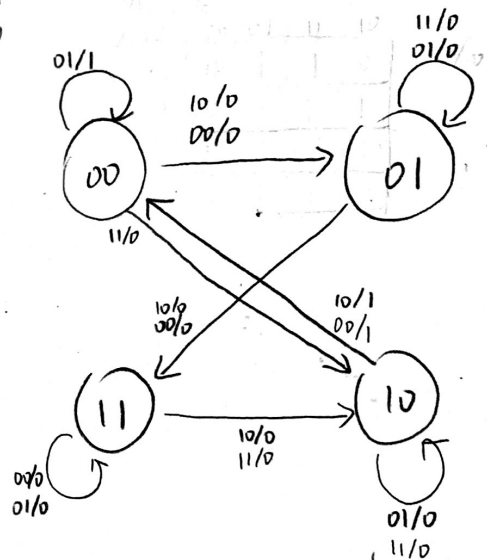


**Problem 1 (20 points)**

Obtain a high level description (state transition table) of the network shown in the figure below. The system has two input bits  $x_1$  and  $x_0$  with output bit  $z$ .



$X_1$	$X_0$	$Y_1 Y_0$	$J_A, K_A$	$Q_A (y_1)$	$J_B, K_B$	$Q_B (y_0)$	$Z = Q_A' Q_B'$
0	0	0 0	(0 1)	0	(1 0)	1	0
0	0	0 1	(1 0)	1	(1 0)	1	0
0	0	1 0	(0 1)	0	(0 0)	0	1
0	0	1 1	(1 0)	1	(0 0)	1	0
0	1	0 0	(0 0)	0	(0 0)	0	1
0	1	0 1	(0 0)	0	(0 0)	1	0
0	1	1 0	(0 0)	1	(0 0)	0	0
0	1	1 1	(0 0)	1	(0 0)	1	0
1	0	0 0	(0 1)	0	(1 0)	1	0
1	0	0 1	(1 0)	1	(1 0)	1	0
1	0	1 0	(0 1)	0	(0 1)	0	1
1	0	1 1	(1 0)	1	(0 1)	0	0
1	1	0 0	(0 0)	0	(0 0)	0	1
1	1	0 1	(1 0)	1	(0 1)	0	0
1	1	1 0	(0 0)	1	(0 0)	1	0
1	1	1 1	(0 0)	1	(0 1)	0	0



PS	input=00	input=01	input=10	input=11
(00) A	B, 0	A, 1	B, 0	C, 0
(01) B	D, 0	B, 0	D, 0	B, 0
(10) C	A, 1	C, 0	A, 1	C, 0
(11) D	D, 0	D, 0	C, 0	C, 0

Problem 2 (20 points)

20

Design a state transition table such that it initially has 8 states, and after minimization, reduces down to 3 states.

$\overset{①}{\{A, B, C\}}$      $\overset{②}{\{D, E\}}$      $\overset{③}{\{F, G, H\}}$   
 A  $\xrightarrow{0}$  D     $\xrightarrow{1}$  F    D  $\xrightarrow{0}$  D     $\xrightarrow{1}$  A    F  $\xrightarrow{0}$  A     $\xrightarrow{1}$  F  
 B  $\xrightarrow{0}$  E     $\xrightarrow{1}$  G    E  $\xrightarrow{0}$  E     $\xrightarrow{1}$  B    G  $\xrightarrow{0}$  B     $\xrightarrow{1}$  G  
 C  $\xrightarrow{0}$  D     $\xrightarrow{1}$  H    H  $\xrightarrow{0}$  C     $\xrightarrow{1}$  H

PS	input=0	input=1
A	D, 0	F, 0
B	E, 0	G, 0
C	D, 0	H, 0
D	D, 0	A, 1
E	E, 0	B, 1
F	A, 1	F, 0
G	B, 1	G, 0
H	C, 1	H, 0

} ✓  
 } ✓  
 } ✓

Problem 3 (20 points)

14

Given two 1-bit input streams A and B, output 1 if the difference between the number of times the pattern "001" appears in stream A and "101" appears in stream B is 3. If the difference between the number of their appearances is not 3, then the output is 0. You may use any type of flip flops or logical units of your choosing.

For example:

A: 001000000

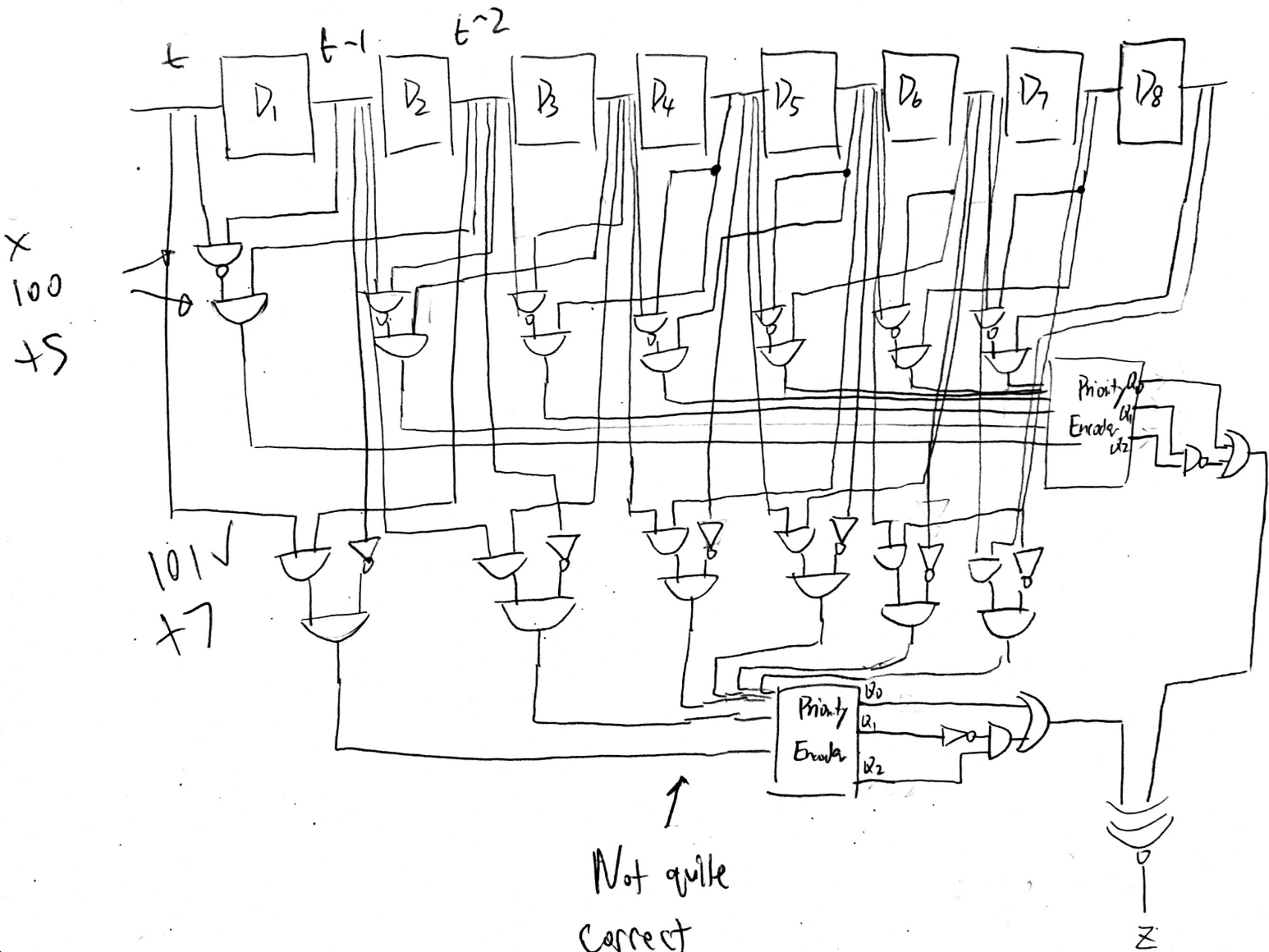
B: 101010101

max  $\downarrow$   
101  
4

A - 0 or 1

B - 3 or 4  
100 101

Would output: 00000001. Notice that the B pattern overlaps.



Not quite correct  
+2

Problem 4 (20 points)

7  
+ 7  
14

Using **OK flip-flops** as designed below and **multiplexers** for logic, design a **minimum** system which has the following behaviors:

Input set: {a, b, c} d

Output: 1 if  $x(t-n, t) = a[b|c]+d*a$   
0 otherwise

Notes:

ababa

Overlaps can occur. For example adada would output 00101

| means OR

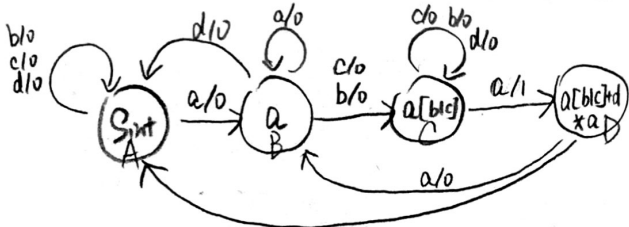
\* means 0 or more of the previous character

+ means 1 or more of the previous character

you are using 4 states. however, you are recognizing abcdbca as well.

0 → 0 : 10  
0 → 1 : 0-  
1 → 0 : 1-  
1 → 1 : 01

Prev State Q(t)	OK			
	00	01	10	11
0	1	1	0	-
1	-	1	0	0
	Next State Q(t+1)			

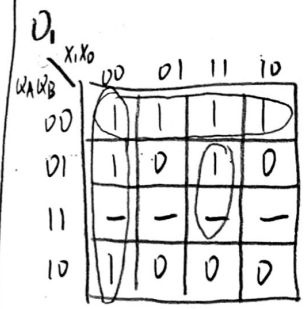


	input=a	input=b	input=c	input=d
A	B, 0	A, 0	A, 0	A, 0
B	B, 0	C, 0	C, 0	A, 0
C	D, 1	C, 0	C, 0	C, 0
D	B, 0	A, 0	A, 0	A, 0

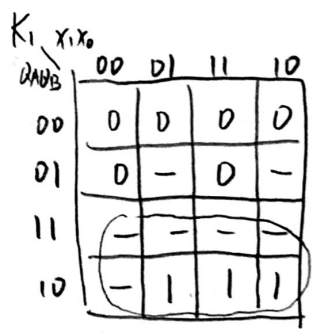
	input=a	b	c	d
00 A	B, 0	A, 0	A, 0	A, 0
01 B	B, 0	C, 0	C, 0	A, 0
10 C	A, 1	C, 0	C, 0	C, 0
	00 a	01 b	10 c	11 d
00	01	00	00	00
01	01	10	10	00
10	00	10	10	10

reduction to 3 states

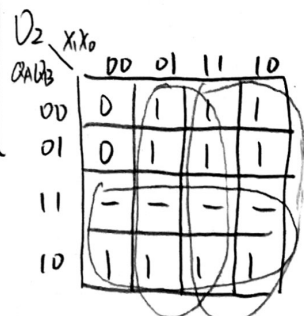
	00	01	10	11
00	10	10	10	10
01	10	0-	0-	10
10	1-	01	01	01



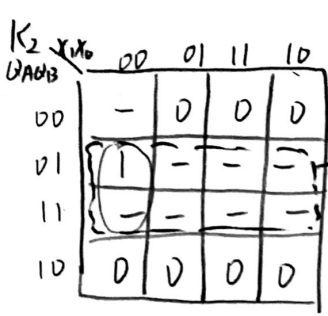
$D_1 = WA'WB' + X_1'X_0' + WB X_1X_0$



$K_1 = WA$



$D_2 = WA + X_0 + X_1$



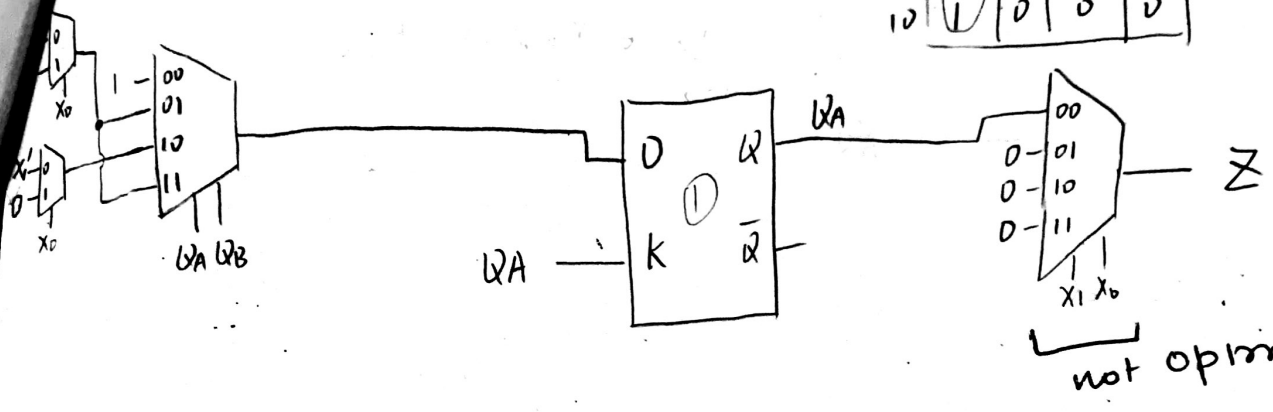
$K_2 = WB X_1'X_2'$

you can make large grp

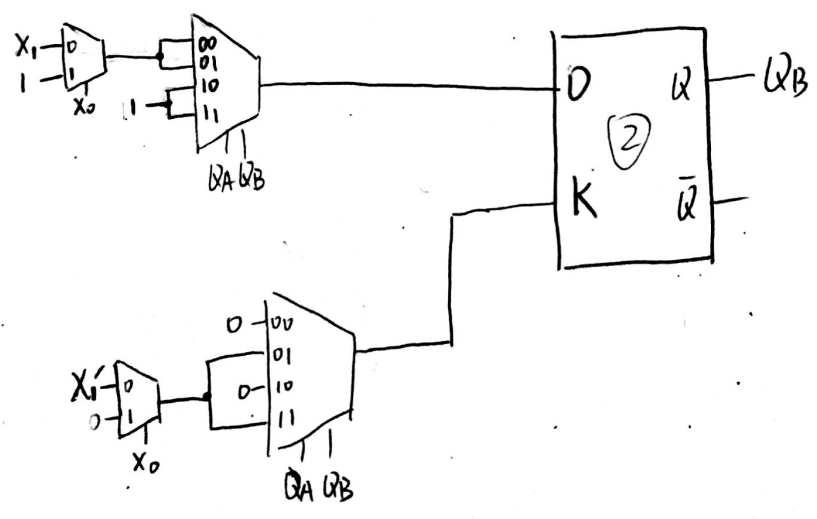
Output Z

$X_1 X_0$	00	01	11	10
00	0	0	0	0
01	0	0	0	0
11	-	-	-	-
10	1	0	0	0

$$Z = \bar{W}A X_1' X_0'$$



not optimized



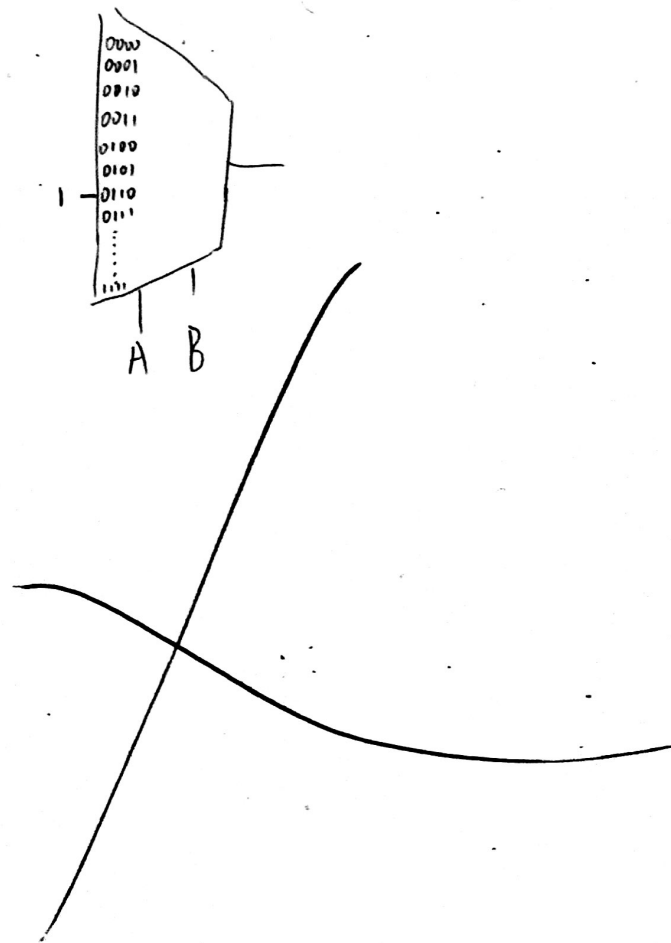
**Problem 5 (20 points)**

Given 6 2-bit numbers as input, {A, B, C, D, E, F}, design a system such that the system finds the maximum sum between any of the 2 inputs. You may only use multiplexers to implement this system.

min: 0 00  
max: 6 110

For example, if all the inputs are 01, then the maximum sum output should be 010.

2+3



Time Allowed: 100 Minutes

Problem(Possible Points)	Points
1 (20)	18
2 (20)	20
3 (20)	14
4 (20)	14
5 (20)	0
Total (100)	66