

CS 51 A Introduction to Digital Systems Design
UCLA Computer Science Department
Midterm Exam, July 23rd, 2018
Prof. Leon Alkalai
90 min closed-book exam
Show all work

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Problem	
1 (10 pts)	8
2 (30 pts)	30
3 (30 pts)	30
4 (30 pts)	22
Total	90

Problem 1 (10 points)

Simplify the following Boolean expression by using postulates of Boolean algebra. For each step, indicate which Boolean algebra rule you are using.

$$\begin{aligned}
 F &= (a'b' + c)(a + b)(b' + ac') \\
 &= (a'b' + c)(a + b)(b \cdot (a'c'))' && \text{DeMorgan's Rule} \\
 &= (a'b' + c)(a + b)(b \cdot (a + c)) && \text{DeMorgan's Rule} \\
 &= (a'b' + c)(a + b)(ba + bc) && \text{Distributive Prop} \\
 &= (a'b' + c)(aba + abc + bba + bbc) && \text{Distrib. Prop} \\
 &= (a'b' + c)(ab + abc + ba + bc) && \text{self identity } (a \cdot a = a) \\
 &= (a'b' + c)(ab + abc + bc) && \text{self identity } (a + a = a) \\
 &= (a'b' + c)(ab + bc) && \text{Absorbion } (a + ab = a) \\
 &= (a'b' + c)b(a + c) && \text{Factoring} \\
 &= (ba'b' + bc)(a + c) && \text{Distribution} \\
 &= (0 + bc)(a + c) && \text{Identity } (b \cdot b' = 0) \\
 &= abc + cc b && \text{Distribution} \\
 &= abc + cb && \text{Identity } (c \cdot c = c), \text{ commutative} \\
 &= \cancel{a}bc + cb && \text{Absorbion } (a + ab = a) \\
 &\quad \downarrow && \downarrow \\
 &\quad bc = cb \\
 &= (a + 1)bc \\
 &= bc
 \end{aligned}$$

Problem 2 (30 points)

Show that the functions a) $E(x,y)$ and b) $E(x,y,z)$ shown in the truth tables below are universal functions. You can use constants 0 or 1 as your input to each function.

a) (5 points)

x	y	$E(x,y)$
0	0	1
0	1	1
1	0	0
1	1	1

to show universal must be able to form another universal set.
function looks like not inputs, then OR gate.

$$E(x,y) = (x' + y)$$

NOT $\rightarrow E(x,0) = (x' + 0) = x'$ ✓ "NOT GATE"

OR \rightarrow simply use not gate derived above to complement x input, then use $E(x,y)$

$E(E(x,0), y)$ \rightarrow "OR" function.

since {OR, NOT} is a universal set, so is E.

b) (5 points)

x	y	z	$E(x,y,z)$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

x \ yz	00	01	11	10
0	0	0	1	0
1	1	0	1	1

$$(x \cdot z' + yz) = E(x,y,z)$$

$E(1,0,x) = (1 \cdot x' + 0 \cdot x) = (x')$ \rightarrow "NOT" Gate possible

$E(0,y,z) = (0 \cdot z' + yz) = yz$ \rightarrow "AND" GATE possible
to create 3^{input} "and" gate simply...

$$E(0, E(0,y,z), x)$$

since {AND, NOT} universal, E is also universal.

$$(xy)'$$

D0

c) 20 points

Using only the first function $E(x,y)$ as a gate, implement the second function $E(x,y,z)$ using a minimal 2-level gate network. Clearly show all steps in the process.

		yz	00	01	11	10
x	0		0	0	1	0
	1		1	0	1	1

prime implicants
 $(x + z)$
 $(y + z')$
 xz'
 yz

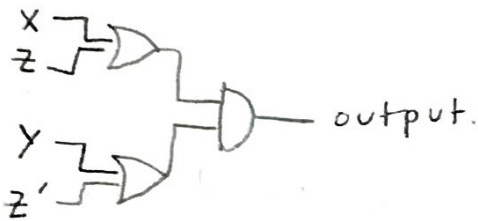
$E(x,y,z) = (x+z) \cdot (y+z')$

↳ 3 gates.
6 inputs

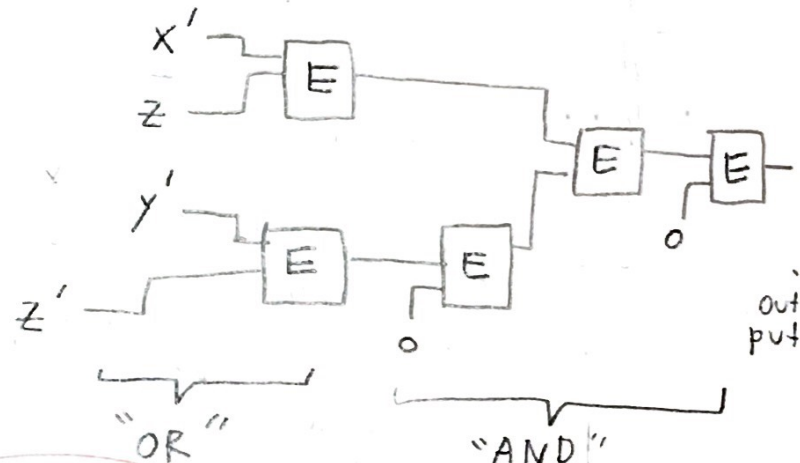
$E(x,y,z) = xz' + yz$

↳ 3 gates
6 inputs

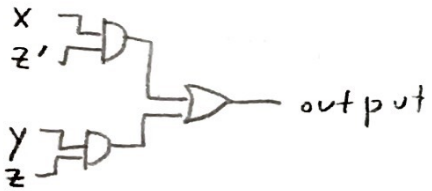
same cost!



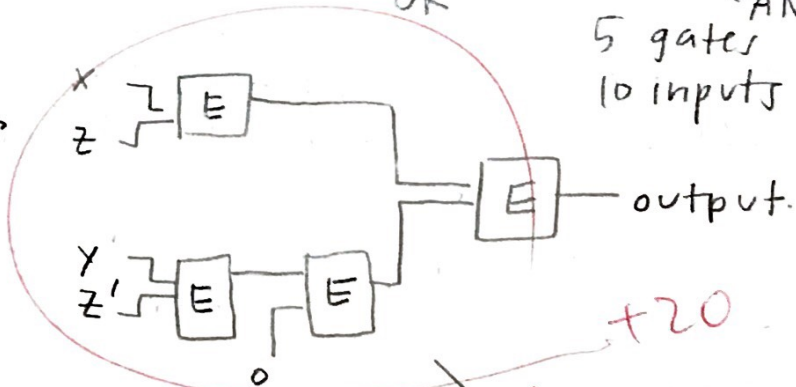
OR/AND
product of sums



"OR" "AND"
5 gates
10 inputs



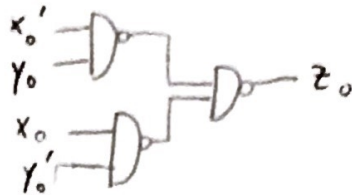
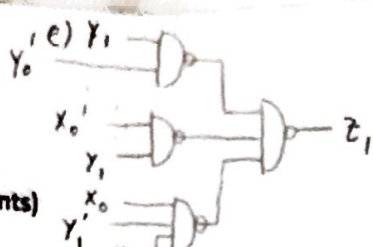
AND/OR
sum of products



4 gates
8 inputs

MINIMAL NETWORK

+20



Problem 3 (30 points)

F is a function that has inputs x and y , and output z , such that $x \in \{0, 1, 2\}$, $y \in \{0, 1, 2, 3\}$, and outputs $z = (x^2 + y) \bmod 8$. Use the binary code to encode x , y , and z , that is, x as x_1x_0 , y as y_1y_0 , and z as $z_2z_1z_0$.

- (a) (6 points) Show the truth table for function z .
- (b) (6 points) Based on the truth table in (a), draw the K-map for z_2 , z_1 , and z_0 .
- (c) (6 points) Use the K-maps in (b) to find all the prime implicants for z_2 , z_1 , and z_0 respectively.
- (d) (6 points) Use the K-maps in (b) to find all the essential prime implicants for z_2 , z_1 , and z_0 respectively.
- (e) (6 points) Implement z_2 , z_1 , and z_0 using minimal NAND-NAND networks. Note that each output has a separate gate network. You can directly use x_1, x_0, y_1, y_0 as inputs.

a)

		y			
		0	1	2	3
x	x_1x_0	00	01	10	11
0	00	000	001	010	011
1	01	001	010	011	100
2	10	100	101	110	111
3	11	-	-	-	-

	y			
	0	1	2	3
x	0	1	2	3
0	0	1	2	3
1	1	2	3	4
2	4	5	6	7
3	-	-	-	-

b.

x_1x_0	y_1y_0			
	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	-	-	-	-
10	8	9	10	10

z_2

"don't care"

x_1x_0	y_1y_0			
	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	-	-	-	-
10	8	9	10	10

z_1

x_1x_0	y_1y_0			
	00	01	11	10
00	0	1	3	2
01	4	5	7	6
11	-	-	-	-
10	8	9	11	10

z_0

c. $\left. \begin{matrix} \cdot x_1 \\ \cdot x_0 y_1 y_0 \end{matrix} \right\} z_2$

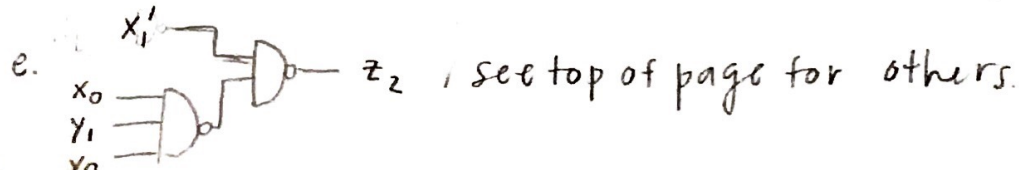
$\left. \begin{matrix} \cdot y_1 y_0' \\ \cdot x_1 y_1 \\ \cdot x_0' y_1 \end{matrix} \right\} z_1$

$\left. \begin{matrix} \cdot x_1 y_0 \\ \cdot x_0' y_0 \\ \cdot x_0 y_0' \end{matrix} \right\} z_0$

d. $\left. \begin{matrix} \cdot x_1 \\ \cdot x_0 y_1 y_0 \end{matrix} \right\} z_2$

$\left. \begin{matrix} \cdot y_1 y_0' \\ \cdot x_0' y_1 \end{matrix} \right\} z_1$

$\left. \begin{matrix} \cdot x_0' y_0 \\ \cdot x_0 y_0' \end{matrix} \right\} z_0$



Problem 4 (30 points)

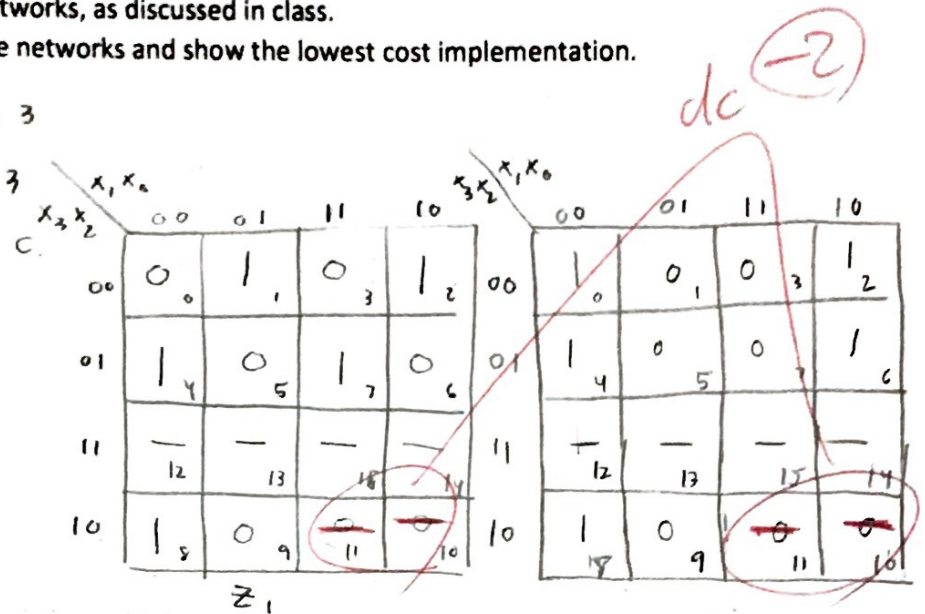
F is a function that inputs a single binary coded decimal digit (BCD) x and outputs the value z which is equal to $(x+1) \bmod 4$ if $x < 4$, and $(x-1) \bmod 4$ if $x > 3$.

- Show the mathematical representation of the high level function z .
- Show the binary representation of x , x' , and z and the truth table for z .
- Using K-maps, derive the minimal 2-level gate network, and clearly calculate the cost of each And/Or and Or/And gate networks, as discussed in class.
- Graphically depict the 2 gate networks and show the lowest cost implementation.

a.
$$z = \begin{cases} (x+1) \bmod 4 & \text{if } x \leq 3 \\ (x-1) \bmod 4 & \text{if } x > 3 \end{cases}$$

b.

x	$x_3 x_2 x_1 x_0$	$z_1 z_0$	z
0	0000	0 1	1
1	0001	1 0	2
2	0010	1 1	3
3	0011	0 0	0
4	0100	1 1	3
5	0101	0 0	0
6	0110	0 1	1
7	0111	1 0	2
8	1000	1 1	3
9	1001	0 0	0



$$z_1 = (x_3 x_1' x_0' + (x_2 + x_1' + x_0') \cdot x_3' x_0' + x_2 x_1' x_0' + (x_3 + x_2 + x_1 + x_0) \cdot x_1' x_0' + x_3' x_2' x_1' x_0' \cdot (x_2' + x_1 + x_0') + x_3' x_2' x_1 x_0' \cdot (x_2' + x_1' + x_0) + x_2 x_1 x_0)$$

$$z_0 = x_3' x_0' + x_1' x_0'$$

6 gates 22 inputs AND/OR minimum!

7 gates 23 inputs OR/AND

3 gates 6 inputs AND/OR

2 gates 4 inputs OR/AND minimum!

