

# UCLA Computer Science Department

CS 180

Algorithms &amp; Complexity

ID (4 digit): 9922

Midterm

Total Time: 1.5 hours

February 2016

Each problem has 25 points.

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1 A. Describe Topological Sort (in English, bullet by bullet) on a DAG B. Analyze its time complexity and justify your answer. C. What will happen when there is a cycle? Prove your answer.

a) Topological Sort:

First we define a source as a node with  $\text{in-deg} = 0$

1. Calc indegree and outdegree of all nodes iterating over edges
2. Generate a list of sources by checking all nodes
3. pick <sup>output</sup> an arbitrary source from source list and remove it
4. remove source from graph and update adjacent node degrees
5. if any nodes became sources add them to source list
6. repeat 3,4,5 until all sources picked/output

b)  $O(V+E)$  because the following analysis of each step:

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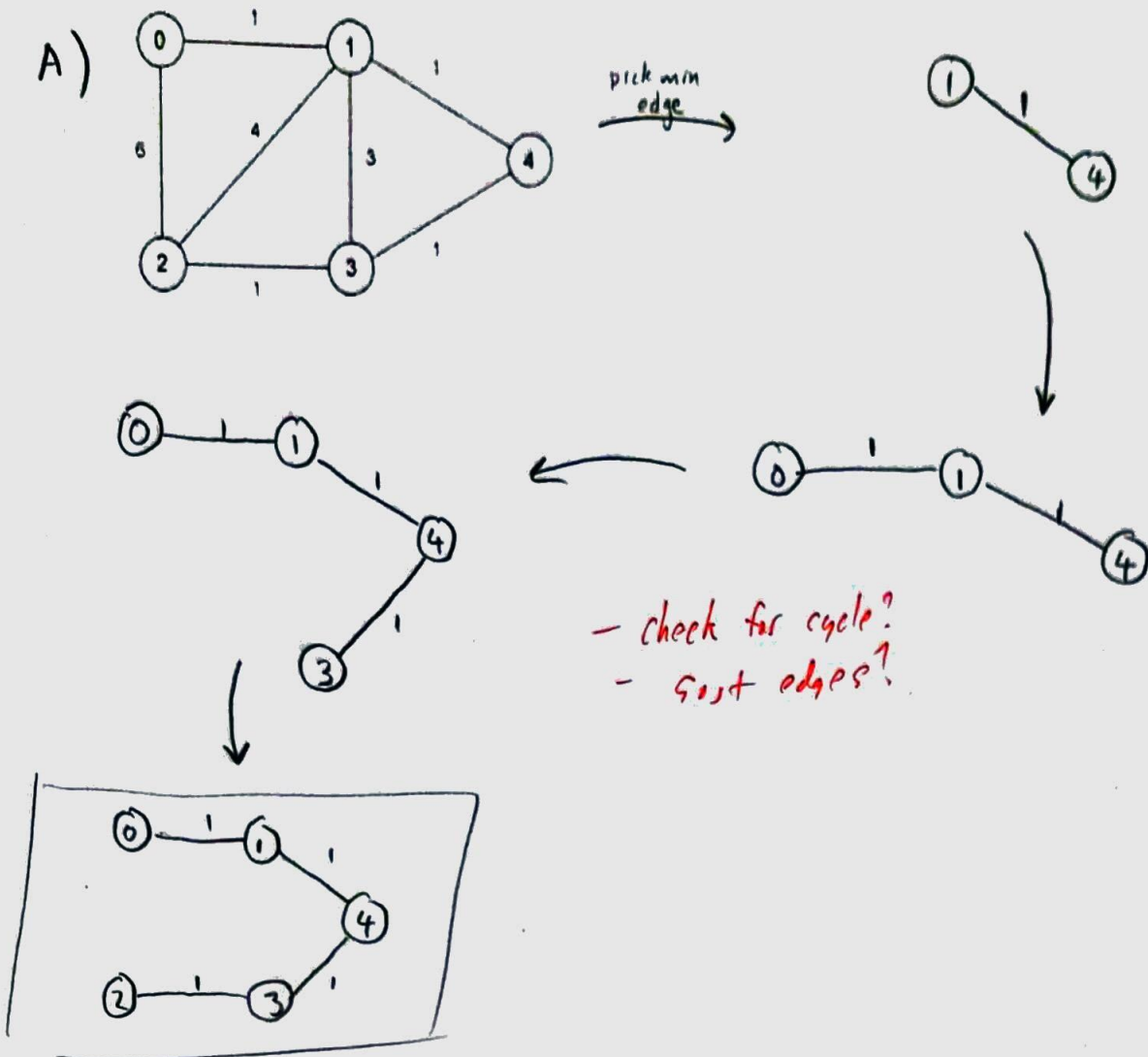
1.  $O(E)$  since iterating over edges2.  $O(V)$  since iterating over vertices3.  $O(1)$  to pick arbitrary source and remove itloop  
 $O(V)$ 4.  $O(1)$  to remove node from graph and update5.  $O(1)$  to check if a node became a source while updating6.  $O(V)$  loop until all verts output

$\therefore$  Thus,  $O(E+V)$

c) If there is a cycle, the algorithm will terminate early since there are no sources in a cycle.



2. A. Use Kruskal's MST algorithm to find an MST in this graph. Show each step.  
 B. If some edges were negative would the algorithm still find an MST. Prove your answer.



B) Claim: Kruskal's generates an MST, even if there are negative edges

Proof (Induction on # of picked edges). Base:  $n=1$ , since Kruskal's sorts the edge weights and picks the minimum edge the  $n=1$  edge must be of minimum weight even if negatives allowed, since sorting allows for all real #'s to be ordered

Inductive Step:

Assuming we have picked the minimum edges <sup>without cycle</sup> up until the  $i_{th}$  edge, show the  $i_{th}+1$  edge will be minimum from the remaining.

Two cases

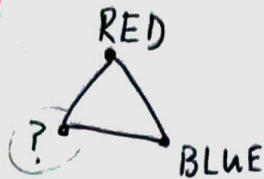
(Trivial) 1. we pick the minimum edge of the remaining by nature of the algo. that does not cause a cycle ✓

2. we pick the next edge because the minimum remaining edge <sup>2</sup> caused a cycle. In this case the vertices connected by the minimum edge were already connected by a more negative edge in an iteration before the  $(i+1)_{th}$



(20)

3. A graph is two-colorable if we can color its vertices with RED & BLUE such that no two adjacent vertices have the same color. A. Are all graphs two-colorable. Prove your answer B. Design an efficient algorithm for two coloring a graph. Prove the correctness of your algorithm. C. Analyze its time complexity. D. How many colors do you need to color a tree?

A) No, *e.*

B) Two Coloring Algo (altered BFS):

maintain a queue of nodes to visit

while all nodes not colored  $\leftarrow$  to handle multiple connected components

push an arbitrary uncolored node on queue

give it arbitrary color red or blue

while queue is not empty

take top node off queue

for all adjacent nodes to top node

if node is colored

check if color is opposite of color of top node

if not then there is no two coloring

else if node not colored

color it opposite color of top node

push it onto the queue

if all nodes colored when algo terminates, graph is two colorable

Proof of Correctness (contradiction):

Assume that the algorithm does not produce a valid two coloring of a graph. We know that by BFS we will visit/color every node exactly once. Also, by the algorithm we know we will visit each edge twice (once from each vertex). Since we will not color a node twice the second time we use an edge, we must check the coloring with the current coloring. Thus we cannot produce an invalid two coloring with this algorithm since we check every node at least once.

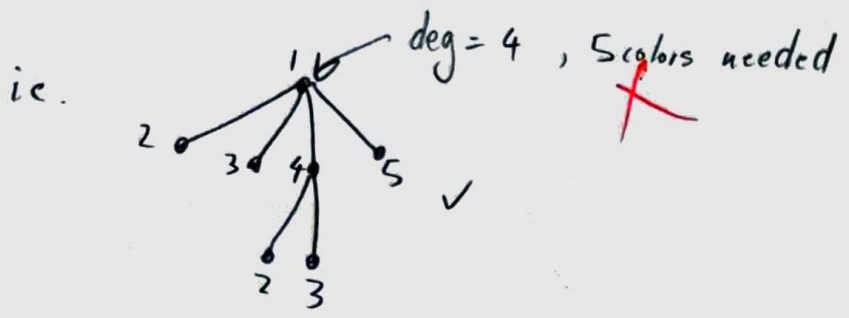
(Note: if no edges to vertex, then its coloring is trivial)

C.  $O(V)$  since we iterate over all uncolored nodes  
 $O(E)$  since we iterate over all adjacent edges to a node

Thus,  $O(V+E)$  ✓



D. In order to color a tree, we need one more than the degree of the highest degree node in the tree. This node has the most adjacent connections. If we satisfy its coloring then there will be more than enough colorings for the rest of the tree.



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4. Consider a sequence  $x_1, x_2, \dots, x_n$  of (positive and negative) integers. We want to find two indices  $i$  and  $j$  such that  $x_i + \dots + x_j$  is maximized.

A. Describe in English (bullet by bullet) an  $O(n)$  time algorithm (using constant extra space) for solving this problem. For example, if the input is  $(-2, -2, 5, 7, -3, 4, -4)$  then  $i=3$  and  $j=6$  (and the sum  $x_i + \dots + x_j$  is equal to 13). B. Prove the correctness of your algorithm.

maintain a current sum, <sup>tmp</sup> max sum #'s <sup>saved</sup>

maintain  $i$  &  $j$  (tmp iterators)

maintain  $beg$  &  $end$  (saved iterators),  
all initialized at 0

1. for all numbers in the list from the beginning

2. add the current # to current sum

3. if current sum  $>$  max sum

max sum = current sum

beg =  $i$

end =  $j$

4. if current sum  $<$  0

current sum = 0

$i = j$

5.  $j = j + 1$

ex.

	0	1	2	3	4	5	6
	-2	-2	5	7	-3	4	-4
$i$	0	1	2	2	2	2	2
$j$	0	1	2	3	4	5	6
curr	0	0	5	12	9	13	9
max	0	0	5	12	12	13	13
beg	0	0	2	2	3	2	2
end	0	0	2	3	3	5	5

beg → 2, end → 5

what if ← current sum

After,  $beg$  and  $end$  hold the indexes of  $i$  &  $j$  that correspond to the largest sum.

Proof on back →

We know beg & end corresponds to the indexes of the range of #'s resulting in max sum being set (Step 3)

(claim) Thus, we must show that max sum holds the largest sum of consecutive integers in the list

6 Proof:

- In the  $i$ th iteration curr-sum can be  $\geq 0$  or  $< 0$
- if curr sum is  $\geq 0$  we keep its value since the numbers in the sum are contributing a net positive value to the next curr sum
  - if curr sum is  $< 0$  we know it will only take away from the next curr sum and thus we set it back to 0

Thus, curr-sum greedily seeks to become more and more positive  
and max sum retains curr-sum's largest value