

Exam 2. May 16, 2018

CS180: Algorithms and Complexity
Spring 2018

Guidelines:

- The exam is closed book and closed notes. Do not open the exam until instructed to do so. You have **one hour and fifty minutes for the exam**.
- Write your solutions clearly and when asked to do so, provide complete proofs. You may use results and algorithms from class without proofs or details as long as you specifically state what you are using.
- I recommend taking a quick look at all the questions first and then deciding what order to tackle to them in. Even if you don't solve the problems fully, attempts that show some understanding of the questions and relevant topics will get reasonable partial credit. In particular, even for true or false questions asking for justification, correct answers will get reasonable partial credit.
- You can use extra sheets for scratch work, but you can **only use the white space** (it should be more than enough) on the exam sheets for your final solutions.
- Most importantly, make sure you adhere to the policies for academic honesty set out on the course webpage. The policies will be enforced strictly and any cheating reported with the score automatically becoming zero.
- Write clearly and legibly. All the best!

Problem	Points	Maximum
1		10
2		4
3		4
4		4
5		4
Total		26

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Section	A

1 Problem

- ① True or False: Let P be a shortest path from some vertex s to some other vertex t in a weighted undirected graph. If the weight of each edge in the graph is increased by one, P will still be a shortest path from s to t (with the new weights). If true, provide an explanation of why this is true and if false, provide a counterexample. [1 point]

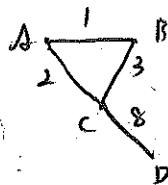
True because each edge in P is still the shortest path from s to t .

2. True or False: Let T be a MST in G . If the weights of all edges in the graph are changed by adding 1 to the weights, then T is still a MST in the graph (with the new weights). If true, provide an explanation of why this is true and if false, provide a counterexample. [1 point]

True because each edge in T is still the min weight edge crosses each cut.

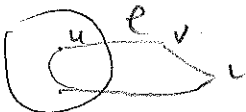
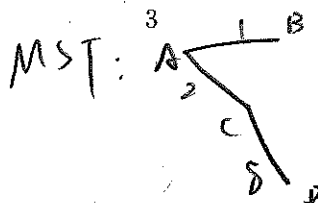
- ③ True or False: If a weighted undirected graph G has more than $|V| - 1$ edges, and there is a unique heaviest edge, then this edge cannot be part of a minimum spanning tree. If true, provide an explanation of why this is true and if false, provide a counterexample. [1 point]

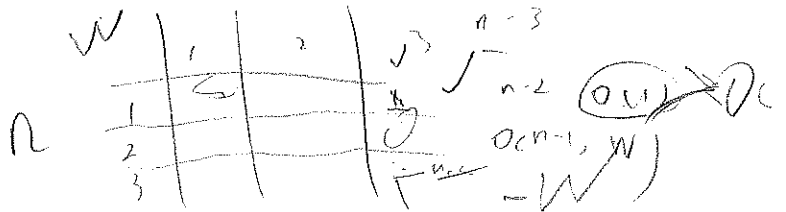
False



$|V|: A, B, C, D$

$|E|: 4 \geq 4 - 1 = 3$





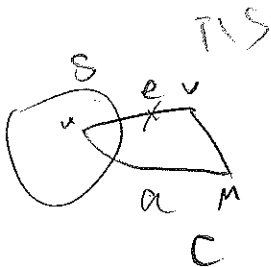
7) Consider an instance of the knapsack problem with n items having values and weights $(v_1, w_1), \dots, (v_n, w_n)$ and knapsack having total weight capacity W . Suppose you have computed the values $OPT(j, w)$ for $1 \leq j \leq n$ and $1 \leq w \leq W$. However, in your excitement you broke the $(n-2)$ 'th item and it has no value anymore. How fast can you compute the new best value? No justification necessary. [1 point]



3 steps

8. Suppose you have a weighted undirected graph $G = (V, E)$ where all the weights are distinct. Prove that if an edge e is part of a cycle C and has weight more than every other edge in the cycle, then e cannot be part of the minimum spanning tree in G . [2 points]

[Hint: Assume that the statement is false for the sake of contradiction and let T be a MST that contains the edge e . Arrive at a contradiction by a swapping argument as we did in class for proving the cut property.]



Suppose there is an MST T w/ edge e (e connects u, v)

Since e is part of the cycle C

We can find another path P that connects u, v

if we remove e , then the T becomes 2 connected

components: S (contains u), $T \setminus S$ (contains v)

Path P must cross the cut S in some points

(Let the edge crosses the cut be a)
 $cost(a) < cost(e)$ (since e is heaviest edge)

Let $T' = T - e + a$

Then $cost(T') < cost(T)$

And u, v still connected

Therefore T' is the MST

which is a contradiction

2 Problem

- Write down Dijkstra's algorithm for computing a shortest path between two vertices s and t in a weighted undirected graph $G = (V, E)$ given in adjacency-list representation. [2 points]
- True or False: Given a weighted undirected graph $G = (V, E)$ with distinct weights and a vertex $s \in V$, the shortest-path tree computed by Dijkstra's algorithm starting from s and the tree computed by Prim's algorithm starting from s are the same. If true, provide an explanation of why this is true and if false, provide a counterexample. [2 points]

- $d(s) = 0$,

1. $d(v) = \infty$ for $\forall v \in V, v \neq s$

put s into set S

parent(v) = ϕ for $\forall v \in V, v \neq s$,

parent(s) = s

- while t is in set S

for all vertices v not in S

compute $d'(v) = \min \{ d(u) + l_{uv} \} \forall u \in S$

pick the vertex v with min $d'(v)$

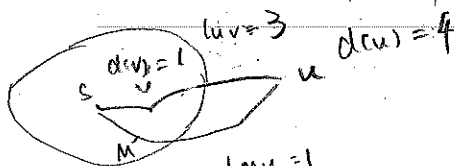
$d(v) = d'(v)$

put v into S

find the $u \in S$ that leads to $\min \{ d(u) + l_{uv} \}$

parent(v) = u .

2. False



Consider cut S shows s, v, m : $l_{sv} = 1, l_{sm} = 4$

the path from $s \rightarrow u$ picked by Dijkstra is $s \rightarrow v \rightarrow u$

Since $d(u) = l_{sv} + l_{vu} = 1 + 2 = 4$

the path from $s \rightarrow u$ picked by Prim's algorithm is $s \rightarrow m \rightarrow u$

Since $l_{mu} = 1$ (least attachment cost)

3 Problem

We are given a line L that represents a long hallway in a art gallery. We are also given a set $X = \{x_1, x_2, \dots, x_n\}$ of distinct real numbers that specify the positions of paintings in this hallway. Suppose that a single guard can protect all the paintings within distance at most 1 of his or her position (on both sides). For instance, if $X = [0.5, 2.5, 0.8, 1, 1.5]$, then one guard placed at position 1.5 can cover all the paintings; if $X = [0.5, 7.5, 5.6, 0.9, 1, 2, 5.9, 6.6]$, then two guards (placed at, say, 1.5 and 6.5) are enough. Solve the following: [4 points]

- Design an algorithm for finding a placement of guards that uses the minimum number of guards to guard all the paintings. For full-credit, your algorithm should run in time $O(n \log n)$. You don't have to analyze the running-time.
- Prove the correctness of your algorithm.

0.5 ~ 2.5

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1. - Sort X by ascending order

- while X is empty

pick the first element e in X (e has smallest position in X)

$$a = e + 2$$

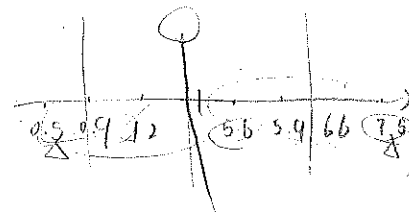
for all v in X

if $a \geq v$

remove v

end for

set the guard g in position $\frac{e+2}{2}$



7.6

2.

1.5

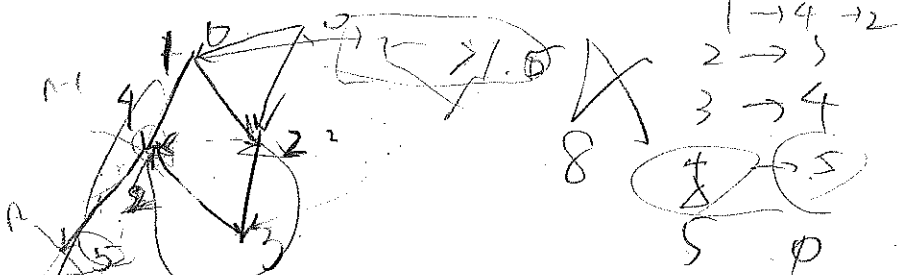
2. Suppose there is optimal solution $M = \{j_1, \dots, j_m\}$

Our solution is $G = \{g_1, \dots, g_k\}$

Lemma: $\forall i \in [1, k], g_i < j_i$

Proof: ① base case: $i=1$,

② Induction: Suppose $g_{i-1} < j_{i-1}$ WTS $g_i < j_i$



4 Problem

Let $G = (V, E)$ be a directed graph with nodes $\{1, \dots, n\}$. G is an *ordered graph* in that it has the following properties.

1. Each edge goes from a node with a lower index to a node with a higher index. That is, every directed edge has the form (i, j) with $i < j$.
2. Each node except v_n has at least one edge leaving it. That is, for every node $i, i = 1, 2, \dots, n-1$, there is at least one edge of the form (i, j) with $j > i$.

Given an ordered graph $G = (V, E)$ in adjacency-list representation with the adjacency-lists specifying vertices in increasing order, give an algorithm to compute the number of paths that begin at 1 and end at n .

To get full-credit your algorithm must be correct and run in time $O(|V| + |E|)$ and you must show that your algorithm runs in $O(|V| + |E|)$ time. You don't have to prove correctness. [4 points]

1. $sol = 1$

while Q is not empty

pick the largest index v in Q

for all neighbors u of index $v-1$:

if $u == v$

find all path m ends at $v-1$
 $sol = m \cdot sol$

remove v from Q

$deg(v-1)$

$G = \{(1,2), (1,4), (2,3), (2,4), (3,4), (4,5), (5,4)\}$

5 Problem

Consider the weighted interval scheduling setup: we have n jobs and are given as input $(s_1, f_1, v_1), (s_2, f_2, v_2), \dots, (s_n, f_n, v_n)$ with the i 'th job having start time s_i , finish time f_i , and value v_i . Now suppose that you are also given as input an integer k and are told that the server cannot run more than a total of k jobs. Give an algorithm that can compute the most valuable set of jobs that is, find a set S that maximizes $\sum_{i \in S} v_i$ subject to the jobs in S not conflicting with each other and S having at most k elements.

For full-credit, your algorithm should run in polynomial-time and you don't have to analyze the running-time of the algorithm or prove correctness. You can assume that all the start and finish times are distinct. [4 points]

initialize $SOL[n, k]$

$$SOL[0, k] = \emptyset \quad \forall k = 1 \dots k$$

$$SOL[s, 0] = \emptyset \quad \forall s = 1 \dots n$$

initialize $OPT[n, k]$

$$OPT[0, k] = 0 \quad \forall k = 1 \dots k$$

$$OPT[s, 0] = 0 \quad \forall s = 1 \dots n$$

sort n jobs by their finish time
 for i in job n
 find $P(i)$ [the job w/ largest finish time does not conflict with job i]

For $s = 1 \dots n$:

for $k = 1 \dots k$:

if $k + 1 > k$

$$OPT[s, k] = OPT[s-1, k]$$

$$SOL[s, k] = SOL[s-1, k]$$

else:

$$\text{if } OPT[s-1, k] > OPT[P(s), k] + V_s$$

$$OPT[s, k] = OPT[s-1, k]$$

$$SOL[s, k] = SOL[s-1, k]$$

else:

$$OPT[s, k] = OPT[P(s), k] + V_s$$

$$SOL[s, k] = SOL[P(s), k] \cup S$$

