

CM146 Final

Eric Lawrence Kong

TOTAL POINTS

68.5 / 73

QUESTION 1

True/False 20 pts

1.1 (1) Convex, Ridge Regression, Ensemble, Perceptron 8 / 8

✓ - 0 pts correct

1.2 (5-8) PCA, K-means, Entropy, AdaBoost 6 / 8

✓ - 2 pts 8)true

1.3 (9-10) Dual, kernels 4 / 4

✓ - 0 pts Correct

QUESTION 2

Multiple Choice 18 pts

2.1 (11-14) Decision Tree, Normalization, Kernels, and NNs 11 / 12

✓ - 1 pts 12) a, c, d

2.2 (15) Eigenvalues 3 / 3

✓ - 0 pts Correct

2.3 (16) Leave-one-out 3 / 3

✓ - 0 pts Correct

QUESTION 3

3 (17) Performance Metrics 8 / 8

✓ - 0 pts Correct

QUESTION 4

(18) SVM 8 pts

4.1 (a) 4 / 4

✓ - 0 pts Correct

4.2 (b) 4 / 4

✓ - 0 pts Correct

QUESTION 5

5 (19) HMMs 2 / 2

✓ - 0 pts Correct

QUESTION 6

(20) GMMs 5 pts

6.1 (a) 2 / 2

✓ - 0 pts Correct

6.2 (b) 1.5 / 3

✓ - 1 pts partially incorrect steps

✓ - 0.5 pts incorrect final answer

QUESTION 7

(21) Kernelized Logistic Regression 12 pts

7.1 (a) 4 / 4

✓ - 0 pts Correct

7.2 (b) 4 / 4

✓ - 0 pts Correct

7.3 (c) 4 / 4

✓ - 0 pts Correct

CM 146 — Introduction to Machine Learning: Final

Fall 2017

Name: Eric Kong

UID: 

Yup, redacted.

Instructions

1. This exam is **CLOSED BOOK** and **CLOSED NOTES**.
2. The time limit for ~~the~~ exam is **3 hours**.
3. Mark your answers **ON THE EXAM ITSELF IN THE SPACE PROVIDED**. If you make a mess, clearly indicate your final answer (box it).
4. **DO NOT** write on the reverse side.
5. You may use scratch paper if needed.
6. For true/false questions, **CIRCLE** True OR False
7. For multiple-choice questions, **CIRCLE ALL CORRECT CHOICES AND ONLY THE CORRECT CHOICES** (in some cases, there may be more than one but always at least one correct choice) for full credit.
8. For all other questions, show the work that you did to arrive at your answer so that we can give you partial credit where appropriate.
9. If you think something about a question is open to interpretation, feel free to ask the instructor or make a note on the exam.

Eric Kong



UCLA ID redacted, of course!

Q	Problem	Points	Score
1-10	True/False	20	
11-15	Multiple choice	15	
16-19	Short answers	23	
20	Kernelized logistic regression	12	
Total		70	

True/False

1. (2 pts) A convex function always has a finite minimum value.

True

False

Offline functions are convex.

2. (2 pts) The solution to ridge regression (i.e., the minimizer of $J(\theta) = \sum_{n=1}^N (y_n - (\theta_0 + \sum_{d=1}^D \theta_d x_d))^2 + \lambda \sum_{d=1}^D \theta_d^2$) is always unique for any $\lambda > 0$.

True

False

Ridge regression is convex.

3. (2 pts) Consider an ensemble learning algorithm for binary classification that uses simple majority voting among 3 learned hypotheses. Suppose each of the hypotheses has training error ϵ . The error of the ensemble on the same training data can be worse than ϵ .

True

False

Suppose we have 3 training instances x_1, x_2, x_3 .

h_i classifies x_i right, the others wrong, for $i = 1, 2, 3$.

Then $\epsilon_i = \frac{2}{3}$, but the error of the ensemble is 1.

4. (2 pts) Consider two perceptron classifiers both trained on the same linearly-separable training data where one perceptron has $\text{maxIter}=1000$, but the other perceptron has $\text{maxIter}=2000$. The perceptron with $\text{maxIter}=2000$ might have worse training accuracy than the perceptron with $\text{maxIter}=1000$.

True

False

Training error is not guaranteed to strictly decrease.
pathologically-ordered data sets, it may even increase.

5. (2 pts) A non-invertible covariance matrix does not permit PCA.

True

False

All covariance matrices admit an eigen decomposition.

6. (2 pts) For fixed prototypes, finding the cluster assignment that minimizes the K-means objective function is a convex problem.

True

False

The K-means algorithm does not necessarily converge to a global minimum.

7. (2 pts) The entropy of a discrete probability distribution is maximized for a uniform distribution.

True

False

8. (2 pts) In AdaBoost, the weight associated with each weak learner is never less than zero.

True

False

$$\text{weighted classification error } \epsilon_t = \sum_n w_t(n) \mathbb{I}[y_n \neq h_t(x_n)]$$

$$\text{learner contribution } \beta_t = \frac{1}{2} \log \frac{1 - \epsilon_t}{\epsilon_t}$$

If $\epsilon_t > \frac{1}{2}$, $\beta_t < 0$. (worse-than-random weak learner)

9. (2 pts) For a constrained optimization problem, we can always obtain the solution to the primal by solving the dual instead.

True

False

Not all constrained optimisation problems satisfy the KKT conditions.

10. (2 pts) For a valid kernel function k , $k(x, x) \geq 0$ for all x .

True

False

$$k(x, x) = \phi(x)^T \phi(x) \geq 0 \quad \text{for some basis function } \phi$$

Multiple choice

11. (3 pts) Suppose we have a binary decision tree trained using the ID3 algorithm with maximum depth, k , for a D -dimensional feature space with N training examples. The worst case cost of classifying an unseen datapoint is:

- (a) $O(D)$
- (b) $O(\log N)$
- (c) $O(kD)$
- (d) $O(k)$

We must make $O(k)$ decisions, each of which run in constant time.

12. (3 pts) For which of the following algorithms can the results change on normalizing the features?

- (a) K-Nearest Neighbors
- (b) Decision trees
- (c) Neural networks
- (d) PCA

13. (3 pts) Given two kernel functions $k_1(\mathbf{u}, \mathbf{v})$ and $k_2(\mathbf{u}, \mathbf{v})$ that take as input two vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^2$, which of the following are valid kernel functions ?

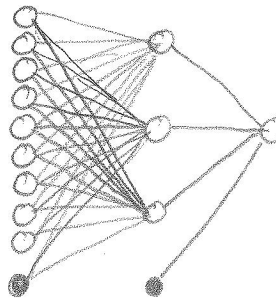
- (a) $k_1(\mathbf{u}, \mathbf{v}) + k_2(\mathbf{u}, \mathbf{v})$
- (b) $k_1(\mathbf{u}, \mathbf{v}) - k_2(\mathbf{u}, \mathbf{v})$
- (c) $-k_1(\mathbf{u}, \mathbf{v})$
- (d) $\mathbf{u}^T \mathbf{A} \mathbf{v}$, $\mathbf{A} = \begin{pmatrix} 0.1 & 0 \\ 0 & 3 \end{pmatrix}$

\mathbf{A} is positive semidefinite.

14. (3 pts) Given a 3-layer neural network consisting of an input layer with 9 input units, a hidden layer with 3 units and an output layer with a single unit. Assume that the units in a given layer are connected to all units in the previous layer. The number of parameters in this network is:

- (a) 12
- (b) 30
- (c) 34
- (d) 44

$$10 + 10 + 10 + 4$$



15. (3 pts) Let $\lambda_1 > \lambda_2 > \dots > \lambda_d$ be the eigenvalues of the sample covariance matrix C . The solution to the optimization problem $\max_x x^T C x$.

- (a) λ_1
- (b) λ_d
- (c) 0
- (d) ∞

If x were a unit vector, then λ_1 .
But x can be any vector which is
arbitrarily large.

16. (3 pts) Suppose you are running a learning experiment on a new algorithm for binary classification. You have a data set consisting of 100 positive and 100 negative examples. You plan to use leave-one-out cross-validation and compare your algorithm to a baseline function: a simple majority function. What is the average cross-validation accuracy of the baseline?

- (a) 0.50
- (b) 1.00
- (c) 0.00
- (d) Not enough information

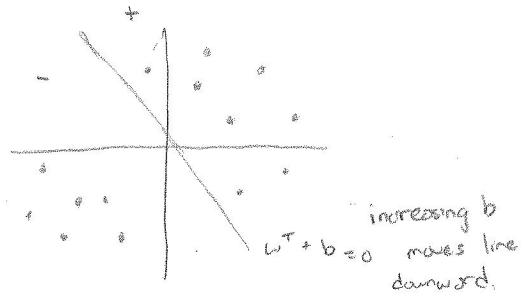
Suppose you leave out a +.

Train with 100 -, 99 + → classifies as -.

Suppose you leave out a -.

Train with 100 +, 99 - → classifies as +.

Short answers



17. (8 pts) Performance metrics

Consider a linear hypothesis that we use to make predictions for a binary classification problem where the two classes are denoted $\{0, 1\}$ and $h_{w,b} = \text{SIGN}(w^T x + b)$ models the probability that x has label 1. We assume that class 1 represents positives and class 0 represents negatives. What happens to the following as we increase b ? (Choose all that apply)

- (a) recall can ... increase / decrease / stay the same

$$\text{Recall} = \frac{TP}{P} = \frac{TP}{TP + FN}$$

Increasing b classifies more points as positive. TP can increase or stay the same, so Recall does the same.

- (b) the number of positives can ... increase / decrease / stay the same

Increasing b classifies ≥ 0 more points as positive. It cannot decrease the number of positives.

- (c) specificity can ... increase / decrease / stay the same

$$\text{Specificity} = \frac{TN}{N} = \frac{TN}{TN + FP} = 1 - \frac{FP}{N}$$

FP can increase or stay same, so specificity decreases.

- (d) precision can ... increase / decrease / stay the same

$$\text{Precision} = \frac{TP}{TP + FP}$$

Increase if TP increases while FP stays same.
Decrease if FP increases while TP stays same.

Important to note that all of above can stay the same, for example if all of the points are already classified as positive, increasing b won't change the value of any performance metric.

18. (8 pts) SVM

Recall the soft-margin SVM in the primal:

$$\arg \min_{w, b, \{\xi_n\}} \frac{1}{2} \|w\|^2 + C \sum_{n=1}^N \xi_n$$

$$y_n(w^T x_n + b) \geq 1 - \xi_n \quad n \in \{1, \dots, N\}$$

$$\xi_n \geq 0 \quad n \in \{1, \dots, N\}$$

- (a) (4 pts) Suppose you are given the solution to this problem but only for (w^*, b^*) . Instances 1 and 2 are the support vectors. Compute the optimal values of the slack variables from these values.

For $n \notin \{1, 2\}$, $\xi_n = 0$.

For $n \in \{1, 2\}$, $\xi_n \geq 0$, and the constraint

$$y_n(w^{*T} x_n + b^*) \geq 1 - \xi_n$$

or $\xi_n \geq 1 - y_n(w^{*T} x_n + b^*)$

is satisfied. By the condition that w^* and b^* are optimal, we have equality.

$$\xi_n = 1 - y_n(w^{*T} x_n + b^*)$$

So in terms of w^* , b^* , y_n , and x_n ,

$$\xi_1 = 1 - y_1(w^{*T} x_1 + b^*)$$

$$\xi_2 = 1 - y_2(w^{*T} x_2 + b^*)$$

(b) (4 pts) What is the effect of increasing C on the following quantities?

i. The margin

Increases C penalises slack, so the margin will generally decrease to allow the slack to vanish.

ii. The number of support vectors

Increasing C penalises the slack, so the number of support vectors will generally decrease. However, we can only guarantee that

$\sum_{n=1}^N \xi_n$ (the sum of the slack) decreases.

19. (2 pts) **Hidden Markov Model**

We want to compute the sequence of hidden states $x_{1:T}$ that has maximum posterior probability given the observations from T time points: $y_{1:T}$. Specifically we want to compute

$$\arg \max_{x_{1:T}} P(x_{1:T} | y_{1:T})$$

How does the solution to this problem compare to the solution to the most probable path problem discussed in class? Justify.

In the most probable path problem discussed in class, we use the dynamic-programming Viterbi algorithm to compute a solution to this problem (in $O(K^2T)$ time, where K is the number of possible hidden states). Because dynamic programming algorithms build up the optimal solution from the ground up, and the maximum posterior probability problem has optimal substructure, the solution that the Viterbi algorithm produces will be optimal, i.e., the same as solution to this problem.

20. (5 pts) **Gaussian Mixture Models**

We now consider clustering 1D data using a **Gaussian Mixture Model**. We assume the number of components of the mixture (equivalently the number of clusters) $K = 2$. You are given three instances: $(x_1, x_2, x_3) = (1, 10, 20)$ where each $x_n \in \mathbb{R}, n \in \{1, 2, 3\}$. We use the EM algorithm to maximize the likelihood. Suppose the output of the E-step is the following matrix:

$$\Gamma = \begin{pmatrix} 1 & 0 \\ 0.4 & 0.6 \\ 0 & 1 \end{pmatrix}$$

Here entry (n, k) of this matrix $\gamma_{n,k}$ is the posterior probability that instance n belongs to mixture component k . For this question, you can leave your final answer in the form $\frac{a}{b}$.

(a) (2 pts) Show the M-step update for the mixing weights π_1, π_2 .

(M-step: fit Θ to $\mathcal{Z} \in \{1, 2\}$. $\Theta = \{\pi, \mu, \Sigma\}$)

$$\pi_k = \frac{\sum_n \gamma_{nk}}{\sum_n \sum_k \gamma_{nk}} \quad \sum_n \sum_k \gamma_{nk} = 3$$

$$\pi_1 = \frac{1 + 0.4 + 0}{3} = \frac{1.4}{3} = \frac{7}{15}$$

$$\pi_2 = \frac{0 + 0.6 + 1}{3} = \frac{1.6}{3} = \frac{8}{15}$$

(b) (3 pts) Show the M-step update for the means μ_1, μ_2 .

$$\mu_k = \frac{\sum_n \gamma_{nk} x_n}{\sum_n \sum_k \gamma_{nk}} \quad \sum_n \sum_k \gamma_{nk} = 3$$

$$\mu_1 = \frac{1(1) + 0.4(10) + 0(20)}{3} = \frac{5}{3}$$

$$\mu_2 = \frac{0(1) + 0.6(10) + 1(20)}{3} = \frac{26}{3}$$

$$\begin{aligned}
\epsilon_n &= h_\theta(x_n) - y_n \\
&= \sigma(\theta^T \phi(x_n)) - y_n \\
&= \frac{1}{1 + e^{-\theta^T \phi(x_n)}} - y_n
\end{aligned}$$

21. (12 pts) **Kernelized logistic regression**

In this problem, we explore how logistic regression can be kernelized.

We are given a set of N training examples, $\{(x_1, y_1), \dots, (x_N, y_N)\}$ where $x_n \in \mathbb{R}^D$, $y_n \in \{0, 1\}$. We learn a logistic regression model $h_\theta(x) = \sigma(\theta^T x)$ using gradient descent where $\sigma(x) = \frac{1}{1+e^{-x}}$ is the sigmoid function.

In iteration t of gradient descent, we update $\theta \leftarrow \theta - \eta \sum_n \epsilon_n x_n$ where $\epsilon_n = h_\theta(x_n) - y_n$ is the error for the n^{th} training sample, and η is the step size or learning rate.

We map x to $\phi(x)$ and we would like to learn a logistic regression model $\sigma(\theta^T \phi(x))$ while only working with the inner products $\phi^T(x)\phi(x')$.

- (a) (4 pts) Assume we initialize θ to zero in the gradient descent algorithm, i.e., $\theta \leftarrow \mathbf{0}$. Show that at the end of every iteration of gradient descent, θ is always a linear combination of the training samples: $\theta = \sum_{n=1}^N \alpha_n \phi(x_n)$.

Suppose after iteration z , $\theta = \sum_{n=1}^N \alpha_n \phi(x_n)$.

Then after iteration $z + 1$,

$$\begin{aligned}
\theta &= \sum_{n=1}^N \alpha_n \phi(x_n) - \eta \sum_{n=1}^N \epsilon_n \phi(x_n) \\
&= \sum_{n=1}^N \alpha_n \phi(x_n) - \eta \epsilon_n \phi(x_n) \\
&= \sum_{n=1}^N (\alpha_n - \eta \epsilon_n) \phi(x_n)
\end{aligned}$$

which is a linear combination of the training samples and $\alpha_n - \eta \epsilon_n$ becomes the new α_n .

Thus by induction, θ is always a linear combination of the training samples $\phi(x_n)$. ■

(The base case is trivial: $\theta = \sum_{n=1}^N \alpha_n \phi(x_n) \Rightarrow \alpha_n = 0$ for $n \in \{1, \dots, N\}$.)

- (b) (4 pts) Using the above result, show how we can write $h_{\theta}(x)$ to make a prediction on a new input $\phi(x)$ by only using inner products of the form $\phi(x)^T \phi(x')$.

We write

$$\begin{aligned} h_{\theta}(\phi(x)) &= \sigma(\theta^T \phi(x)) \\ &= \frac{1}{1 + e^{-\theta^T \phi(x)}} \\ &= \frac{1}{1 + e^{-\left(\sum_{n=1}^N \alpha_n \phi(x_n)\right)^T \phi(x)}} \\ &= \frac{1}{1 + e^{-\sum_{n=1}^N \alpha_n \phi(x_n)^T \phi(x)}} \end{aligned}$$

because α_n is a scalar. This is an expression for $h_{\theta}(\phi(x))$ that only accesses x through inner products of the form $\phi(x_n)^T \phi(x)$ (so those inner products can be replaced by $k(x_n, x)$ for your favorite kernel function k).

- (c) (4 pts) The final step in kernelization is to show that we do not need to explicitly store θ . Instead from part (a), we can implicitly update θ by updating α_n . Show how α_n is initialized and how it is updated.

We initialise all α_n to 0 for $n \in \{1, \dots, N\}$.

$$\text{(Then } \theta = \sum_{n=1}^N \alpha_n \phi(x_n) = 0.)$$

Then, suppose for iteration z we have α_n . Then for iteration $z+1$ we update the α_n as given in part (a):

$$\alpha_n \leftarrow \alpha_n - \eta \varepsilon_n.$$

Observe that

$$\begin{aligned} \varepsilon_n &= h_\theta(\phi(x_n)) - y_n \\ &= \sigma(\theta^T \phi(x_n)) - y_n \\ &= \sigma\left(\sum_{n=1}^N \alpha_n \phi(x_n)^T \phi(x)\right) - y_n \end{aligned}$$

which depends not on θ , but only on x_n , y_n and α_n for iteration z . ~~So~~

$$\alpha_n \leftarrow \alpha_n - \eta \left(\frac{1}{1 + e^{-\sum_{n=1}^N \alpha_n \phi(x_n)^T \phi(x) - y_n}} \right)$$

for all $n \in \{1, \dots, N\}$.

(Blank page provided for your work)

$$\varepsilon_n = h_{\theta}(\phi(x_n)) - y_n$$

$$= \sigma(\theta^T \phi(x_n)) - y_n$$

$$= \frac{1}{1 + e^{-\theta^T \phi(x_n) - y_n}} = \frac{1}{1 + e^{-\sum \alpha_n \phi(x_n)^T \phi(x_n) - y_n}}$$