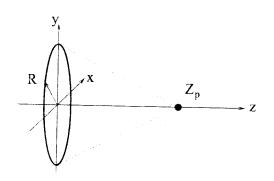
MT2 Physics 1B S15-5

Full Name (Printed)	
Full Name (Signature)	
Student ID Number	
Seat Number	

Problem	Grade	
. 1	20	/30
2	2-6	/30
3	+3	/30
Total	(59)	/90

- Do not peek at the exam until you are told to begin. You will have approximately 50 minutes to complete the exam.
- Don't spend too much time on any one problem. Solve 'easy' problems first. Go for partial credit!
- **HINT:** Focus on the concepts involved in the problem, the tools to be used, and the set-up. If you get these right, all that's left is algebra.
- Have Fun!



• 1a) (5 points) If the circle shown represents a uniform ring of charge Q and radius R, what is the resultant electric field at z_p ?

Etotal - SdE & Sax By symmetry, the y-component of the electric field thue to each infinitesimal point drange on the ring cancels out. Hence SdE - SdEx - SidE | oss - S do coso de - 20 de -

$$\frac{dq - \lambda ds}{2} = \lambda k d\theta , \cos \theta = \frac{3p}{2p+4p^2}$$

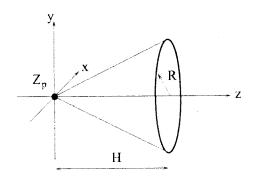
$$\Rightarrow \int k \frac{dq \cos \theta}{pq^2 + 7p^2} \quad \text{where } k - \frac{1}{q\pi c_d} - k \int \frac{2k}{(p^2 + 2p^2)^2} d\theta + k \lambda k \int \frac{2p}{(p^2 + 2p^2)^2} d\theta$$

$$= \frac{k\Omega^{2}p}{(k^{2}+2y^{2})^{\frac{2}{3}}} \hat{k}$$

$$= \frac{2\pi k\lambda k^{2}p}{(k^{2}+2y^{2})^{\frac{2}{3}}} = \frac{k\Omega^{2}p}{(k^{2}+2y^{2})^{\frac{2}{3}}} (Since \Omega = 2\pi k\lambda)$$

• 1b) (5 points) If the circle shown represents a uniform disk of charge Q and radius R, what is the resultant electric field at z_p ?

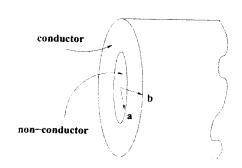
$$\begin{split} \vec{E}_{disk} = & \int d\vec{E}_{riny} = \int \frac{k dq^{2}p}{(\vec{F}_{1}^{2}z_{1}^{2})^{\frac{1}{2}}} & \text{Jrone } dq = O2 \text{Tr} dr \\ &= 2 \text{Tok} \int_{0}^{K} \frac{r}{(\vec{F}_{1}^{2}z_{1}^{2})^{\frac{1}{2}}} = 2 \text{Tok} z_{p} \int_{0}^{K} \frac{r}{(r^{2}+z_{p}^{2})^{\frac{1}{2}}} = Tok z_{p} \int_{0}^{K} \frac{2r}{(r^{2}+z_{p}^{2})^{\frac{1}{2}}} = Tok z_{p} \int_{0}^{K} \frac{2r}{(r^{2}+z_{$$



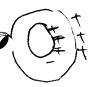
• 1c) (20 points) A charge distribution occupies the volume of a right circular cone of base-radius R and height H that is oriented so that its apex is on the origin and its longitudinal symmetry axis lies along the +z-axis with the base intersecting z=H, as shown. Assuming the charge distribution has a volume density given by

$$\rho(z) = \frac{(n+3) Q}{\pi R^2 H^{n+1}} z^n$$

find the (vector) electric field at the origin.



- 2) An infinitely-long, non-conducting cylinder of radius a carries a uniform volume charge-density ρ , The non-conducting cylinder is, in turn, surrounded by a concentric, neutral conducting cylinder of inner-radius a and outer-radius b.
 - 2a) (10 points) Find the amount of charge contained in a concentric cylinder of radius r, length L, for r < a, a < r < b and r > b.



• 2b) (10 points) Find the electric field (vector) at all points inside and outside the distribution, as a function of distance from the longitudinal symmetry axis.

• 2c) (10 points) If the conductor is found to have a potential V_a with respect to some reference point, find the potential at all points inside and outside the distribution as a function of distance from the longitudinal symmetry axis



- 3) A charged particle of mass m_1 and charge q_1 is shot directly towards a charge of mass m_2 and charge q_2 from an infinite distance away. If $q_1q_2 > 0$, the initial speed of m_1 (measured in the frame in which m_2 is initially at rest) is v_0 and m_2 is free to move...
- 3a) (5 points) Assuming the system is correctly defined, which mechanical quantities are conserved and why?

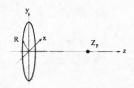
 Moreonfum and time the perency is conserved. This is known the entire perency therefore energy the energy that energy is conserved.

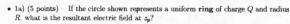
• 3b) (5 points) How fast is each particle moving when they get as close to one another as they can get?

This hoppens when velocity of each particle is zero. equal.

• 3c) (20 points) How close will the particles get to one another?

9192 + 1 2mvo2 = 2003 / 2 478





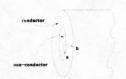
If you remember this, you don't need to derive it



ullet 1b) (5 points) If the circle shown represents a uniform disk of charge Q and radius R, what is the resultant electric field at z_p ?

Again, if you remember this Correctly (not so likely), if as don't have to derive it. If you don't build the thing out of infinitesimal rings... Ror and odd

da



2) An infinitely-long, non-conducting cylinder of radius a carries a uniform volume charge density ρ , The non-conducting cylinder is, in turn, surrounded by a concentric, neutral onducting cylinder of inner-radius a and outer-radius b.

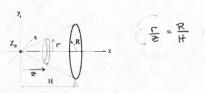
• 2a) (10 points) Find the amount of charge contained in a concentric cylinder of radius r, length L, for r < a, a < r < b and r > b.

(rq_{in}(r) = g\pi r^2 L
(a(rq_{in}(r) = 0
(b(r)
$$q_{in}(r) = g\pi r^2 L$$

(Cause (cylindrical Eymmetry))

= 2.110/6 - 2.176.0 the Conductor

The conductor is neutral, all the induced charge is Contained within the blume and so only the non-characting Cylinder Contributes



• 1c) (20 points) A charge distribution occupies the volume of a right circular cone of base-radius R and height H that is oriented so that its apex is on the origin and its longitudinal symmetry axis lies along the +z-axis with the base intersecting z=H, as shown. Assuming the charge distribution has a volume density given by

$$\rho(z) = \frac{(n+3)\,Q}{\pi\,R^2\,H^{n+1}}\,z^n$$

find the (vector) electric field at the origin.

Small change Build by cone from in finitesmal disks. Rar Qadqaapdv mEtrold | Rest Tredz [1- 1+ (5/2)] (-k) Tue're on the see of the side of the distribution in world $d\vec{\epsilon} = \frac{1}{2\epsilon_0} \left[1 - \frac{1}{\sqrt{1+(P_A)^2}} \right] \int_{P(z)}^{P(z)} dz (-\hat{k}) \frac{1}{\sqrt{1+(P_A)^2}} \frac{1}{\sqrt{1+$ 11mm2

finantes man shange in volume of dister

reliefinding over us over nografudes hear. They take the dorin . d'integration from a smaller to Viggervalue

• 2b) (10 points) Find the electric field (vector) at all points inside and outside the distribution, as a function of distance from the longitudinal symmetry axis.

Gases Law. Cylindrical Symmetry. E =

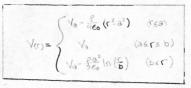
$$\vec{E} = \begin{cases} \frac{\rho}{260} & \hat{r} & (rea) \\ 0 & (acreb) \\ \frac{\rho a^2}{260} & \hat{r} & (bcr) \end{cases}$$

• 2c) (10 points) If the conductor is found to have a potential V_a with respect to some reference point, find the potential at all points inside and outside the distribution as a function of distance from the longitudinal symmetry axis

(= 3) V(r) = Va - 5 & dr V(1) - Va - & (12-22)

(b4r)
$$V(r) = V_3 - \int_3^b o dr - \int_0^r \frac{3a^2}{66r} dr$$

 $V(r) = V_3 - \frac{2a^2}{66r} ln(%)$





3) A charged particle of mass m_1 and charge q_1 is shot directly towards a charge of mass m_2 and charge q_2 from an infinite distance away. If $q_1q_2 > 0$, the initial speed of m_1 (measured in the frame in which m_2 is initially at rest) is v_0 and m_2 is free to move...

 3a) (5 points) Assuming the system is correctly defined, which mechanical quantities are conserved and why?

⇒ "Correctly defined"= The system Consists of m, \$ M2

Efect = 0 So linear Memertum is Conserved
Whic=0 So Mechanical energy is Conserved

 3b) (5 points) How fast is each particle moving when they get as close to one another as they can get?

At that instant, $\vec{V_1} = \vec{V_2}$ (why? ")

Both masses have a speed $V_1 = \frac{M_1}{M_1 M_2} V_0$

• 3c) (20 points) How close will the particles get to one another?

$$\Delta E = W = E = E$$

$$\frac{1}{2} m_1 V_0^2 = \frac{1}{2} (m_1 + M_2) V_1^2 + \frac{9_1 9_2}{4\pi 60 G_2} - \frac{GM_1 M_2}{G_2}$$

$$\frac{1}{2} M_1 M_2 V_0^2 = \left(\frac{9_1 9_2}{4\pi 60} - \frac{GM_1 M_2}{G_2} \right) \frac{1}{G_2}$$

$$\Gamma_{12} = \frac{2(M_1 + M_2)}{M_1 M_2 \sqrt{2}} \left(\frac{9.72}{4\pi G} - GM M_2 \right)$$

Get that large... It's probably or to regrect grounty in this care...

it's also fin to note the appearance of reduced mass (M= mith_ m, mz),

Note also that the distance of Closest approach is $\propto \chi_0^2$ a does that seem reaggnoide?

~ what happens when 9,92 = GMM2?? "