

University of California

Los Angeles

Computer Science Department

CSM51A/EEM16 Midterm Exam #1
Winter Quarter 2019
February 6th 2019

This is a closed book exam. Absolutely nothing is permitted except pen, pencil and eraser to write your solutions. Any academic dishonesty will be prosecuted to the full extent permissible by university regulations.

Time allowed 100 minutes.

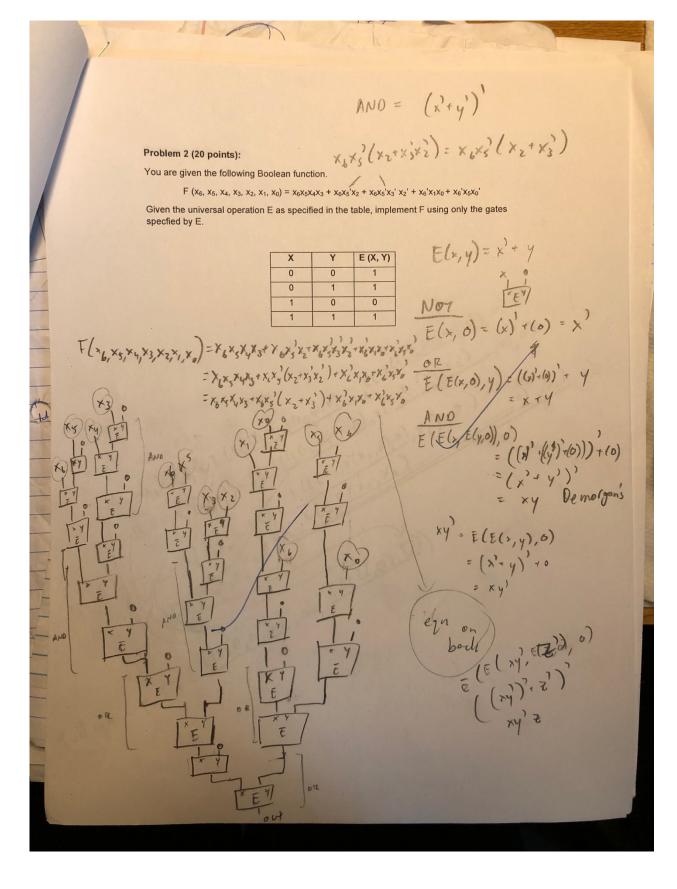
Points
20
DO
15
iu
2.2
0

Problem 1 (20 points):

Given the network below, find the critical path and calcuate critical path delay. Assume the values of (x_3, x_2, x_1, x_0) are initially (1,1,1,1) and they change to (0,0,1,0) in the next clock cycle. Now, choose a gate on the citical path which maximally decreases overall delay when the gate decreases its delay by 20%. Finally, find the critical path in the new network and its length.

Gate Fan-in t_{pHL} t_{pLH} 0.15 + 0.037L0.16 + 0.017LAND AND 0.20 + 0.038L0.18 + 0.018LOR 0.20 + 0.019L0.12 + 0.037L0.34 + 0.022LOR 0.12 + 0.038L(1,0) (1,0) -z1(L=4) x -> A -> D -> I -> Zo (1,1) deley. G20, 3 = 0 A - Fanin Z, L=1, AND 0.15+0.037= 6.187 C= Famin 2, T=2, AND 0,15+2(0.037)=0,224 Some ors ADGI D = Forma 7, L = 2 / And = 0.224 F = And, Foun 7, L= Ze = 6.724 F = And, Favin Z, L=1 H = OR, Favin Z, L=1 0.12 + (0.037) = 0.157 0.448 CEHS = 6. 224+ 6.224+ 6.157+0 +0.157 0.605 CFH5= 6.224+0.187+0.157+0 = 0.568 I = AND, Fain 2, L= 3 0.15 + 3 (0.637) 20.261 0. 224 0. 187

Contined from Front Problem 1 (Extra Page): 70% deven & I > 0.8] = 6,8 (8.14) New Critical Path calculations ADUS & ADI = 0.1870 - 0.224,0 - 0.208 8 - 0.11978 Crated path is 87:11 AM CEHJ = 0.605 Promy My CEHJ = 0.568 1 x = 7 A -> D -> 6->]-> 20 X -> A -> D-> J -> Z but time delay is now



Problem 2 (Extra Page): Tull en E (E (EKCH, DIB), D) + CECCOLD)

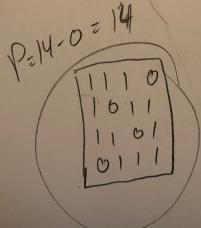
Problem 3 (20 points):

For a K-map, M denotes the number of prime implicants of the K-map, and N denotes the number of essential prime implicants of the K-map. Draw a 4×4 K-map that has the largest value of P=M-N among all the 4×4 K-maps.

For example, in the following 4×4 K-map, M=3, N=2, P=M-N=1.

X ₀	14 400
0 0 0 0	
1 1 0 0 x ₂	
X ₃ 0 0 1 0	
	10001
1	the late
1011	
0111	
1101	1100
	13 PI, Oessutial
	15 F L Dessan
P	= 13-0=13
191	
0214	
10	
(1110)	Allo actus
Tilloll	W 49
11011	De B
1101	CONTROLL STREET





Problem 4 (20 points):

Given an input stream X, we want to recognize interchangably patterns A and B. We recognize A first, then B, followed by A again, then B again and so on.

For example,

1. Assume X= 01011010010101, A=101 and B=001.

We will first recognize A, then look for B. Please note that we ignore the second '101' (A) in X and we only search for B once we have found A. After finding B, we again search for A.

2. Assume that we have X= 1011, A = 101 and B=011

We recognize A, but we do not recognize B as we only start looking for B once we have detected A. In other words, A and B do not overlap.

Now, you are given any input stream X. Design a finite state machine such that the system outputs 1) when it recognizes pattern A= '1101' and outputs 2 when it recognizes pattern B= '1010' after recognizing pattern A. In all other cases the machine should output 0. Show the state transition table and state transition diagram.

